

§4.4 Coordinate Systems.

(79)

Theorem 7; (Unique Representation Theorem)

Let $B = \{b_1, \dots, b_n\}$ be a basis for a vector space V . For all $\vec{v} \in V$,
 $\exists!$ $\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$ s.t.

$$\vec{v} = x_1 b_1 + \dots + x_n b_n$$

-Pf: Since B spans V , we have existence of such scalars $x_1, \dots, x_n$.
Now suppose that we also have.

$$\vec{v} = y_1 b_1 + \dots + y_n b_n$$

$$\Rightarrow \sum_{i=1}^n (x_i - y_i) b_i = 0$$

$$\Rightarrow x_i - y_i = 0 \quad \forall i \quad (\because B \text{ is LI})$$

$$\Rightarrow x_i = y_i \quad \text{for } i=1, \dots, n$$

Notation: ∇B and V are as above.
Given $\vec{v} \in V$, we write

$$[\vec{v}]_B = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}$$

provided $\vec{v} = \sum x_i b_i$.

Example:

(80)

$\$ b_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}; b_2 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

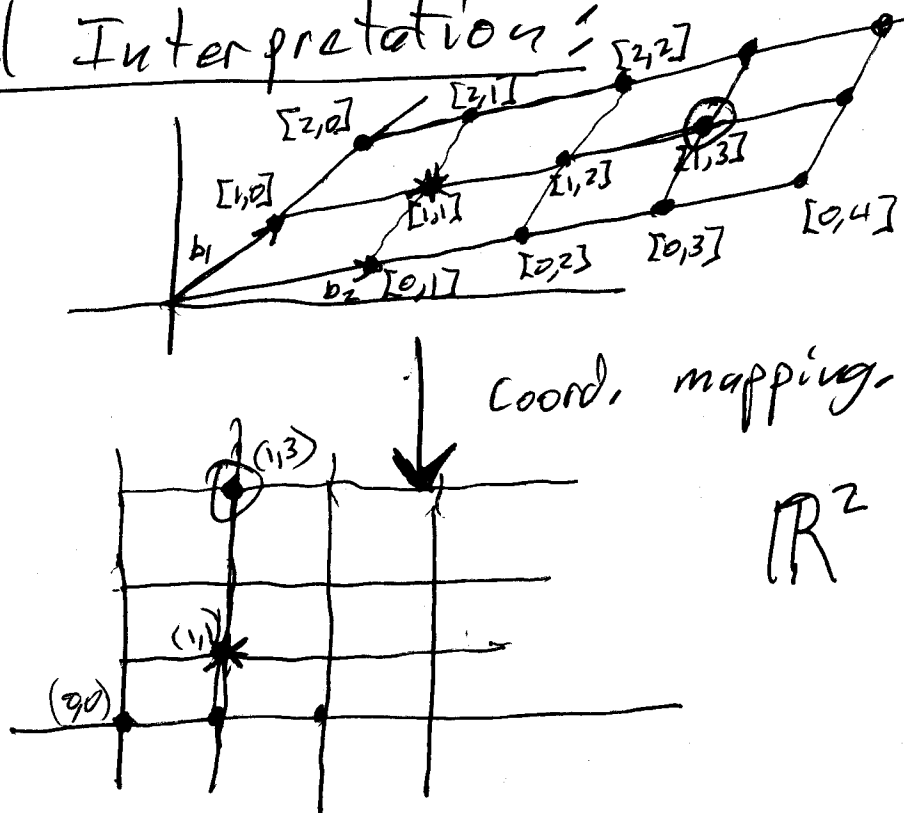
Then $B = \{b_1, b_2\}$ is a basis for $\mathbb{R}^2$,

$\$ [x]_B = \begin{bmatrix} 5 \\ -7 \end{bmatrix}$

what is $\vec{x}$? $\vec{x} =$

$\$ \vec{x} = \begin{bmatrix} 2 \\ 7 \end{bmatrix}$. What is $[\vec{x}]_B$?

• Graphical Interpretation:



Coordinates in $\mathbb{R}^n$

(81)

Suppose that we are given a basis
 $B = \{b_1, \dots, b_n\}$ for ~~vector space~~ ~~$\mathbb{R}^n$~~ $\mathbb{R}^n$

Then the vector eq.

$$\vec{v} = c_1 b_1 + \dots + c_n b_n$$

is equivalent to

$$\vec{v} = \underbrace{\begin{bmatrix} | & | & \dots & | \\ b_1 & b_2 & \dots & b_n \\ | & | & \dots & | \end{bmatrix}}_{P_B} \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$$

So, we have

$$\vec{v} = P_B [\vec{v}]_B.$$

Definition: P_B is called the change
of coordinates matrix.

(It changes from B -coord's to standard coord's).

Notes:

$$P_B^{-1} \vec{v} = [\vec{v}]_B$$

Theorem 8: $\S$ that $\mathcal{B} = \{b_1, \dots, b_n\}$ is a basis 82
for a vector space V . Let
 $T: V \rightarrow \mathbb{R}^n$ be defined by
$$T(\vec{v}) = [\vec{v}]_{\mathcal{B}}.$$

Then T is a 1-1 linear mapping.

-Pf:

Cor ① $[\vec{v}]_{\mathcal{B}} = \vec{0} \Leftrightarrow \vec{v} = \vec{0}.$

②
$$\underbrace{[c_1 \vec{v}_1 + \dots + c_n \vec{v}_n]}_{\in V} = c_1 [\vec{v}_1]_{\mathcal{B}} + \dots + c_n [\vec{v}_n]_{\mathcal{B}}.$$

eg.: $\mathbb{P}_3$ has basis $B = \{1, x, x^2, x^3\}$ (83)

If $p(x) = ax^3 + bx^2 + cx + d \in \mathbb{P}_3$

then ~~$[p(x)]_B$~~ $[p(x)]_B = \begin{bmatrix} \\ \\ \\ \end{bmatrix}$.

Thus $\mathbb{P}_3 \cong \underline{\hspace{2cm}}$.

-eg.:

Consider $S = \left\{ \begin{array}{l} p(x) = 1+x+x^3, \quad q(x) = 2+x^2, \\ r(x) = 4+2x+x^2+2x^3, \quad s(x) = 1+x+x^2+x^3 \end{array} \right\}$

Is S L.I. or L.D.?

Example:

(84.)

$$\text{S } v_1 = \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix}; v_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}; \vec{x} = \begin{bmatrix} 3 \\ 1/2 \\ 7 \end{bmatrix}.$$

Then $B = \{v_1, v_2\}$ is a basis for $H = \text{span}(v_1, v_2)$

Is $\vec{x} \in H$ and if so what ~~is~~ is $[\vec{x}]_B$?