MTHSC 206 Section 12.3 –Dot Products and Projections

Kevin James

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EXAMPLE

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$$(1, 2, -1) \cdot (2, 3, -2) = (1)(2) + (2)(3) + (-1)(-2)$$

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EXAMPLE

$$(1, 2, -1) \cdot (2, 3, -2) = (1)(2) + (2)(3) + (-1)(-2) = 2 + 6 + 2 = 10$$

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PROPERTIES OF THE DOT PRODUCT

Suppose that $a, b, c \in \mathbb{R}^3$ and $d \in \mathbb{R}$.

a · a = |a|².
 a · b = b · a.
 a · (b + c) = a · b + a · c.
 (da) · b = d(a · b) = a · (db).
 0 · a = 0.

Theorem

Suppose that a and b are vectors in \mathbb{R}^2 or \mathbb{R}^3 . Then,

 $a \cdot b = |a||b|\cos(\theta),$

where θ is the angle between a and b.

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COROLLARY

Suppose that a, b and θ are as above. Then

$$\cos(heta) = rac{a \cdot b}{|a||b|}.$$

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EXAMPLE

The angle between (1, 1, 1) and (1, 1, 0) is $\theta = \arccos(\frac{2}{\sqrt{6}})$.

Fact

Two vectors are perpendicular or orthogonal if and only if $a \cdot b = 0$.

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i, j and k are pairwise orthogonal.

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DIRECTION ANGLES

Suppose that $a \in \mathbb{R}^3$ and that α, β and γ are the angles between a and the x-, y- and z-axes (respectively). Then,

$$\cos(\alpha) = \frac{a_1}{|a|}, \quad \cos(\beta) = \frac{a_2}{|a|} \quad \text{and} \quad \cos(\gamma) = \frac{a_3}{|a|}.$$

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$$\cos(\alpha)^2 + \cos(\beta)^2 + \cos(\gamma)^2 = 1.$$

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$$\frac{1}{|a|}a = (\cos(\alpha), \cos(\beta), \cos(\gamma)).$$

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Suppose that $a = \vec{PQ}$ and $b = \vec{PR}$ ($Q \neq R$). Let \mathcal{L} be a line which is perpendicular to the line containing a and passes through R. Let S be the intersection point of \mathcal{L} with the line containing a. Then the vector \vec{PS} is the vector projection of b onto a and is denoted by $\operatorname{Proj}_{a}(b)$.

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Definition

The scalar projection of b onto a (or component of b along a) is defined to be the signed magnitude of $\operatorname{Proj}_a(b)$ and is denoted by $\operatorname{comp}_a(b)$.

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Suppose that a and b are vectors and that $\boldsymbol{\theta}$ is the angle between them.

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- 2 $a \cdot b = |a||b|\cos(\theta)$.

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Suppose that a and b are vectors and that θ is the angle between them.

- $1 \operatorname{comp}_{a}(b) = |b| \cos(\theta).$
- $2 a \cdot b = |a||b|\cos(\theta).$
- **3** comp_a(b) = $\frac{a \cdot b}{|a|}$.

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Suppose that a and b are vectors and that θ is the angle between them.

1 comp_a(b) = |b| cos(θ). 2 $a \cdot b = |a||b| cos(<math>\theta$). 3 comp_a(b) = $\frac{a \cdot b}{|a|}$. 4 Proj_a(b) = comp_a(b) $\frac{a}{|a|}$ =

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$$\operatorname{comp}_{a}(b) = |b| \cos(\theta).$$

2 $a \cdot b = |a||b| \cos(\theta).$
3 $\operatorname{comp}_{a}(b) = \frac{a \cdot b}{|a|}.$
4 $\operatorname{Proj}_{a}(b) = \operatorname{comp}_{a}(b) \frac{a}{|a|} = \frac{a \cdot b}{|a|^{2}} a = \left(\frac{a \cdot b}{a \cdot a}\right) a.$

EXAMPLE

Let a = (1, 1, 0) and b = (1, 1, 1). Compute the vector and scalar projections of b onto a.

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Then the work done is component of F acting in the direction of $D = P\vec{Q}$ multiplied by the distance the object has moved, namely |PQ|.

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So, if θ is the angle between the force vector F and the displacement vector D, then

 $W = (|F|\cos(\theta))|D| =$

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So, if θ is the angle between the force vector F and the displacement vector D, then

 $W = (|F|\cos(\theta))|D| = |F||D|\cos(\theta) = F \cdot D.$

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