

Week 10 summary

• Vector space: Set of vectors X , and scalars (\mathbb{R} or \mathbb{C}).

* Closed under addition

* Closed under scalar multiplication

A basis is a minimal set $\{x_1, \dots, x_n\}$ such that every vector v can be written uniquely: $x = c_1 x_1 + c_2 x_2 + \dots + c_n x_n$.

EX: \mathbb{R}^n , polynomials of degree $\leq n$, power series, periodic functions of period T , solutions of linear homog. ODEs.

• Solving ODEs with power series & generalized power series

Singular pts: Consider $y'' + P(x)y' + Q(x)y = 0$.

* x_0 is ordinary if " $P(x_0)$ and $Q(x_0)$ are defined" (almost)

* x_0 is singular otherwise. In this case:

- x_0 is a regular singular point if $(x-x_0)P(x)$ & $(x-x_0)^2 Q(x)$ are defined* (almost)

- x_0 is an irregular singular point otherwise.

Theorem of Frobenius:

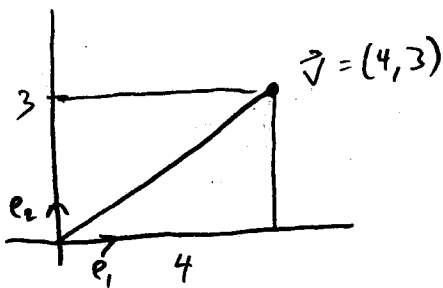
* If x_0 is an ordinary point, then there is a power series solution $y(x) = \sum_{n=0}^{\infty} a_n (x-x_0)^n$

* If x_0 is a regular singular point, then there is a generalized power series solution $y(x) = x^r \sum_{n=0}^{\infty} a_n (x-x_0)^n$.

Moreover, the radius of convergence $R = \min\{R_p, R_q\}$.

12

Let's revisit basic geometry



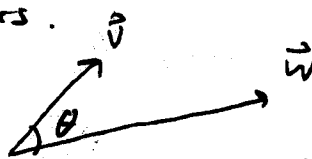
Question: How long is \vec{v} in the x-direction

Ans: 4 (duh).

Better ans: $\vec{v} \cdot \vec{e}_1 = (4, 3) \cdot (1, 0) = 4$.

* Big idea: The dot product allows us to define angles, and hence distances, between vectors.

Fact: $\cos \theta = \frac{\vec{v} \cdot \vec{w}}{\|\vec{v}\| \|\vec{w}\|}$



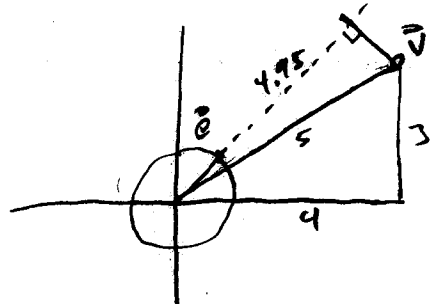
This is actually one way to define angles.

Fact: $\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}}$ check: $\vec{v} = (4, 3)$

~~$\|\vec{v}\| = \sqrt{4^2 + 3^2} = 5$~~ ✓

* If $\|\vec{e}\| = 1$, then $\vec{v} \cdot \vec{e} =$ "length of \vec{v} in the \vec{e} -direction"
 = projection of \vec{v} onto \vec{e} .

Ex: let $\vec{e} = (\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2})$, $\vec{v} = (4, 3)$



$\vec{v} \cdot \vec{e} = (4, 3) \cdot (\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2}) = 7 \frac{\sqrt{2}}{2} \approx 4.95$

* Goal: We want to put a dot product on the space of periodic functions, so we can use these "geometric tools" to analyze them.

First, let's extend the notion of a dot product in \mathbb{R}^n , to an arbitrary vector space (we call it an "inner product")

Def: Let X be a vector space. An inner product is a function (denoted, e.g., $\langle u, v \rangle$) such that

- (i) $\langle u+v, w \rangle = \langle u, w \rangle + \langle v, w \rangle$ (additive)
- (ii) $\langle cu, v \rangle = c\langle u, v \rangle$ (constants pull out)
- (iii) $\langle v, w \rangle = \langle w, v \rangle$ (symmetric)
- (iv) $\langle v, v \rangle \geq 0$ (non-negative)
- (v) $\langle v, v \rangle = 0$ iff $v = 0$.

Def: If $\langle v, w \rangle = 0$, then v & w are orthogonal (perpendicular)

Example: Consider \mathbb{R}^3 . Let $\vec{v} = (4, 3, 2)$.

$\{\vec{e}_1, \vec{e}_2, \vec{e}_3\}$ is an orthonormal basis for \mathbb{R}^3 , i.e.

* Unit length: $\|e_i\| = 1$, i.e., $\langle e_i, e_i \rangle = 1$

* Orthogonal/perpendicular: $\langle e_i, e_j \rangle = 0$ if $i \neq j$

$$\vec{v} = (4, 3, 2) = (\vec{v} \cdot \vec{e}_1, \vec{v} \cdot \vec{e}_2, \vec{v} \cdot \vec{e}_3)$$

* Orthonormal bases are really nice!

We have an inner product for \mathbb{R}^n (the dot product).

It makes $\{\vec{e}_1, \dots, \vec{e}_n\}$ an orthonormal basis.

(4)

Now, let $\text{Per}_{2\pi}$ = space of 2π -periodic functions,

Define an inner product as follows:

$$\langle f, g \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} f(t) g(t) dt$$

Fact 1: $\mathcal{B} = \left\{ \frac{1}{2}, \cos t, \cos 2t, \dots, \sin t, \sin 2t, \dots \right\}$ is a basis for $\text{Per}_{2\pi}$

Fact 2: This inner product makes \mathcal{B} an orthonormal basis!

$$\text{i.e., } \langle \cos nt, \cos mt \rangle := \frac{1}{\pi} \int_{-\pi}^{\pi} \cos nt \cos mt dt = \begin{cases} 1 & n=m \\ 0 & n \neq m \end{cases}$$

$$\langle \sin nt, \sin mt \rangle := \frac{1}{\pi} \int_{-\pi}^{\pi} \sin nt \sin mt dt = \begin{cases} 1 & n=m \\ 0 & n \neq m \end{cases}$$

$$\langle \cos nt, \sin mt \rangle := \frac{1}{\pi} \int_{-\pi}^{\pi} \cos nt \sin mt dt = 0$$

* Big idea: Since \mathcal{B} is a basis, every 2π -periodic

$$\text{function } f(t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos nt + b_n \sin nt$$

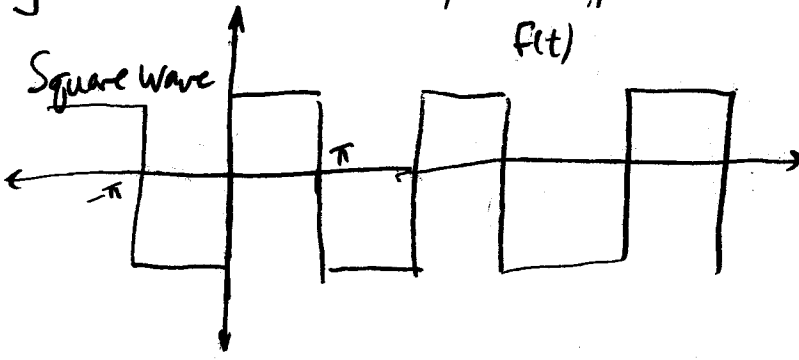
Compare: In \mathbb{R}^2 , $(4, 3) \cdot (1, 0) = 4$ "magnitude in x-direction"

In $\text{Per}_{2\pi}$, $\langle \vec{v}, \cos 2t \rangle =$ "magnitude in $\cos 2t$ -direction"

* The dot/inner product allows us to decompose vectors into components by projection.

$$\text{So, } \begin{cases} a_n = \langle f(t), \cos nt \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} f(t) \cos nt dt \\ b_n = \langle f(t), \sin nt \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} f(t) \sin nt dt \end{cases}$$

Ex 1: Square Wave



Find the Fourier series of $f(t)$.

$$f(t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} (a_n \cos nt + b_n \sin nt)$$

$$a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} f(t) dt = \frac{1}{\pi} \int_{-\pi}^0 (-1) dt + \frac{1}{\pi} \int_0^{\pi} 1 dt = 0.$$

$$a_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(t) \cos nt dt = \frac{1}{\pi} \int_{-\pi}^0 -1 \cos nt dt + \frac{1}{\pi} \int_0^{\pi} 1 \cos nt dt$$

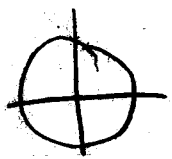
$$= \frac{-1}{n\pi} \sin nt \Big|_{-\pi}^0 + \frac{1}{n\pi} \sin nt \Big|_0^{\pi} = 0.$$

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} f(t) \sin nt dt = \frac{1}{\pi} \int_{-\pi}^0 -1 \sin nt dt + \frac{1}{\pi} \int_0^{\pi} 1 \sin nt dt$$

$$= \frac{1}{n\pi} \cos nt \Big|_{-\pi}^0 - \frac{1}{n\pi} \cos nt \Big|_0^{\pi} = \frac{1}{n\pi} (1 - \cos n\pi) - \frac{1}{n\pi} (\cos n\pi - 1)$$

$$= \frac{2}{n\pi} (1 - \cos n\pi).$$

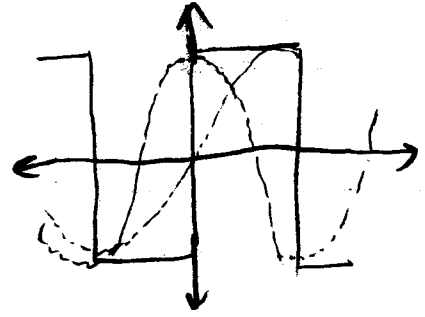
Note: $\cos n\pi = (-1)^n$



$$b_n = \frac{2}{n\pi} (1 - (-1)^n) = \begin{cases} 0 & n \text{ even} \\ \frac{4}{n\pi} & n \text{ odd} \end{cases}$$

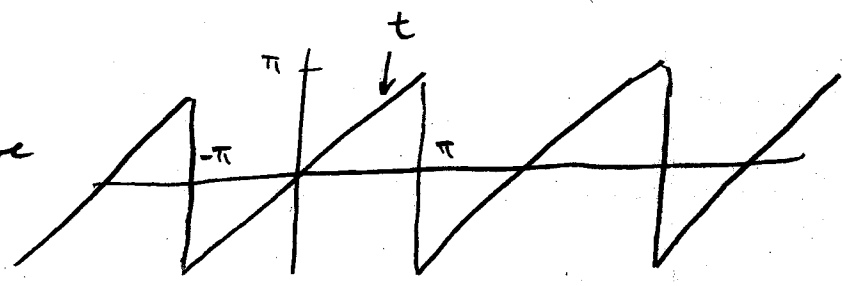
i.e., $f(t) = \frac{4}{\pi} \sin t + \frac{4}{3\pi} \sin 3t + \frac{4}{5\pi} \sin 5t + \frac{4}{7\pi} \sin 7t + \dots$

Note: All cosine terms, & even sine terms, are zero. (why?)



6

EX 2: Sawtooth wave



$$f(t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos nt + b_n \sin nt$$

$$a_0 = \frac{1}{\pi} \int_{-\pi}^{\pi} t \, dt = \frac{t^2}{2\pi} \Big|_{-\pi}^{\pi} = \frac{1}{2\pi} (\pi^2 - (-\pi)^2) = 0$$

$$a_n = \frac{1}{\pi} \int_{-\pi}^{\pi} t \cos nt \, dt$$

$\left[\begin{array}{ll} \text{let } u = t & v = \frac{1}{n} \sin nt \\ du = dt & dv = \cos nt \, dt \end{array} \right.$

$$= \frac{1}{\pi} \left[\frac{1}{n} t \sin nt \Big|_{-\pi}^{\pi} - \frac{1}{n} \int_{-\pi}^{\pi} \sin nt \, dt \right]$$

$$= -\frac{1}{n\pi} \int_{-\pi}^{\pi} \sin nt \, dt = -\frac{1}{n^2\pi} \cos nt \Big|_{-\pi}^{\pi} = \frac{1}{n^2\pi} [\cos \pi t - \cos(-\pi t)]$$

$$= \frac{1}{n^2\pi} [\cos \pi t - \cos \pi t] = 0$$

$$b_n = \frac{1}{\pi} \int_{-\pi}^{\pi} t \sin nt \, dt$$

$\left[\begin{array}{ll} \text{let } u = t & v = -\frac{1}{n} \cos nt \\ du = dt & dv = \sin nt \, dt \end{array} \right.$

$$= \frac{1}{\pi} \left[-\frac{1}{n} t \cos nt \Big|_{-\pi}^{\pi} + \frac{1}{n} \int_{-\pi}^{\pi} \cos nt \, dt \right] = \frac{1}{\pi} \left[-\frac{1}{n} \left(\frac{\pi}{n} \cos \pi t \right) - \left(\frac{\pi}{n} \cos \pi t \right) + \frac{1}{n^2} \sin nt \Big|_{-\pi}^{\pi} \right]$$

$$= \frac{1}{\pi} \left[-\frac{2\pi}{n} \cos(\pi t) \right] = -\frac{2}{n} \cos \pi t = -\frac{2}{n} (-1)^n = \frac{2}{n} (-1)^{n+1} = \begin{cases} \frac{2}{n} & n \text{ even} \\ -\frac{2}{n} & n \text{ odd} \end{cases}$$

$$f(t) = 2 \sin t - \frac{2}{2} \sin 2t + \frac{2}{3} \sin 3t - \frac{2}{4} \sin 4t + \frac{2}{5} \sin 5t - \frac{2}{6} \sin 6t + \dots$$

$$= 2 \sin t - \sin 2t + \frac{2}{3} \sin 3t - \frac{1}{2} \sin 4t + \frac{2}{5} \sin 5t + \dots$$

Think: How does this relate to music?