

Read: Strang, Section 1.1, 1.2, and 2.1.

- For each vector \mathbf{v} , compute its *norm*, $\|\mathbf{v}\| = (\mathbf{v} \cdot \mathbf{v})^{1/2}$, and then *normalize* it, by computing $\mathbf{v}/\|\mathbf{v}\|$.

$$\mathbf{u} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \mathbf{w} = \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix}.$$

- For a unit vector \mathbf{n} , the *projection* of \mathbf{v} onto \mathbf{n} is the quantity $\mathbf{v} \cdot \mathbf{n}$. This measures the magnitude of \mathbf{v} in the \mathbf{n} -direction. Consider the following four unit vectors:

$$\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \quad \mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \quad \mathbf{n}_1 = \begin{bmatrix} \sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix}, \quad \mathbf{n}_2 = \begin{bmatrix} -\sqrt{2}/2 \\ \sqrt{2}/2 \end{bmatrix}.$$

- Draw the vectors $\{\mathbf{e}_1, \mathbf{e}_2\}$ in \mathbb{R}^2 , and sketch the square “grid” that they determine. Do the same thing for $\{\mathbf{n}_1, \mathbf{n}_2\}$ but on a new set of axes.
 - Write the vector $\mathbf{w} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$ as a *linear combination* of $\{\mathbf{e}_1, \mathbf{e}_2\}$. That is, write $\mathbf{w} = a_1\mathbf{e}_1 + a_2\mathbf{e}_2$ and determine $a_1, a_2 \in \mathbb{R}$. Then, write \mathbf{w} as a linear combination of $\{\mathbf{n}_1, \mathbf{n}_2\}$.
 - Sketch \mathbf{w} on both sets of axes, and show how these sketches match your answers to Part (b).
 - The 2×2 matrix $\mathbf{A} = [\mathbf{n}_1 \ \mathbf{n}_2]$ can be thought of as a *linear map*, $\mathbf{A}: \mathbb{R}^2 \rightarrow \mathbb{R}^2$. Describe this linear map (geometrically) in a sentence. [Hint: You can think of the “input” as one of your grids, and the “output” as the other grid.]
- A set $\{\mathbf{v}_1, \dots, \mathbf{v}_n\}$ of vectors is *orthogonal* (or *perpendicular*) if $\mathbf{v}_i \cdot \mathbf{v}_j = 0$ for all $i \neq j$. The set is furthermore *orthonormal* if each \mathbf{v}_i is a unit vector. That is, if

$$\mathbf{v}_i \cdot \mathbf{v}_j = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j. \end{cases}$$

- Show that the set of vectors $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$, where

$$\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ -2 \end{bmatrix}, \quad \mathbf{v}_2 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \quad \mathbf{v}_3 = \begin{bmatrix} -4 \\ 1 \\ -1 \end{bmatrix}.$$

is an orthogonal set, but not orthonormal.

- Normalize \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 to get an orthonormal *basis* of \mathbb{R}^3 , $\{\mathbf{n}_1, \mathbf{n}_2, \mathbf{n}_3\}$.
- Express the vector $\mathbf{w} = (1, 2, 3)$ in terms of \mathbf{n}_1 , \mathbf{n}_2 , and \mathbf{n}_3 . That is, find a_1 , a_2 , and a_3 such that

$$\mathbf{w} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = a_1\mathbf{n}_1 + a_2\mathbf{n}_2 + a_3\mathbf{n}_3.$$

- (d) Express the vector \mathbf{w} as a linear combination of \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 . That is, write $\mathbf{w} = b_1\mathbf{v}_1 + b_2\mathbf{v}_2 + b_3\mathbf{v}_3$ and find a formula for each b_i . [Hint: It should be in entirely in terms of dot products of \mathbf{v}_i and \mathbf{w} . Start by substituting $\mathbf{v}_i/||\mathbf{v}_i||$ in for \mathbf{n}_i in your answer to Part (c).]

4. Consider the matrix $\mathbf{A} = [\mathbf{u} \ \mathbf{v} \ \mathbf{w}] = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$.

- (a) Find a non-zero linear combination $x_1\mathbf{u} + x_2\mathbf{v} + x_3\mathbf{w}$ of the column vectors of \mathbf{A} that gives the zero vector.
- (b) Describe the set of all *solutions* to $x_1\mathbf{u} + x_2\mathbf{v} + x_3\mathbf{w} = \mathbf{0}$. [Hint: It is a line. Which line is it?]
- (c) Describe the set of all *linear combinations* $x_1\mathbf{u} + x_2\mathbf{v} + x_3\mathbf{w}$. We say that this is the *subspace* of \mathbb{R}^3 that is *spanned* by the set $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$.
5. Given an $n \times m$ matrix $\mathbf{A} = [a_{ij}]$, the *transpose* of \mathbf{A} is an $m \times n$ matrix defined as $\mathbf{A}^T = [a_{ji}]$. For each of the following three matrices \mathbf{M} , compute its transpose \mathbf{M}^T , as well as the products $\mathbf{M}^T\mathbf{M}$ and $\mathbf{M}\mathbf{M}^T$.

$$\mathbf{A} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}, \quad \mathbf{B} = \begin{bmatrix} 1 & -2 \\ -1 & 3 \\ 0 & 4 \end{bmatrix}, \quad \mathbf{C} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

6. Consider the following vectors \mathbf{u} , \mathbf{v} , \mathbf{w} , and the matrix $\mathbf{A} = [\mathbf{u} \ \mathbf{v} \ \mathbf{w}]$:

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}, \quad \mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}, \quad \mathbf{A} = \begin{bmatrix} u_1 & v_1 & w_1 \\ u_2 & v_2 & w_2 \\ u_3 & v_3 & w_3 \end{bmatrix}.$$

- (a) Write out $\mathbf{A}^T\mathbf{A}$ in terms of the *dot products* of \mathbf{u} , \mathbf{v} and \mathbf{w} .
- (b) Write out $\mathbf{A}^T\mathbf{A}$ and in terms of the vectors \mathbf{u} , \mathbf{v} and \mathbf{w} and their transposes, but *not* their individual entries. [Recall that $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T\mathbf{v}$.]
- (c) Give a complete characterization of which matrices \mathbf{A} have the property that $\mathbf{A}^T\mathbf{A} = \mathbf{I}$, where \mathbf{I} is the *identity matrix*. Give a geometric description of your answer in terms of the column vectors.