

4. Systems of differential equations

To analyze systems of differential equations, we need to heavily use matrix theory (linear algebra). We'll review this now.

Basic Matrix Algebra:

Matrices add in the "obvious way": $\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} + \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} = \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} \\ a_{21} + b_{21} & a_{22} + b_{22} \end{pmatrix}$

Multiplication is slightly more complicated. (Fact $AB \neq BA$, in general!)

$$\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{pmatrix} = \begin{pmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{pmatrix}$$

We can only multiply an $n \times m$ matrix ("n rows, m columns") by an $m \times r$ matrix. The result is an $n \times r$ matrix.

Example: $\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} ax + by \\ cx + dy \end{pmatrix}, \quad \begin{pmatrix} a & b & c \\ d & e & f \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} ax + by + cz \\ dx + ey + fz \end{pmatrix}$

$2 \times 2 \quad 2 \times 1 = 2 \times 1 \quad 2 \times 3 \quad 3 \times 1 = 2 \times 1$

What doesn't work: $\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 3 & 4 \\ 5 & 6 \end{pmatrix}, \quad \begin{pmatrix} a \\ b \\ c \end{pmatrix} \begin{pmatrix} d & e \\ f & g \end{pmatrix}$

$2 \times 2 \quad 3 \times 2 \quad 3 \times 1 \quad 2 \times 2$

Def: An $n \times 1$ matrix is called a vector.

Application of matrices: Systems of linear algebraic equations.

Consider the system: $\begin{cases} a_{11}x_1 + a_{12}x_2 = b_1 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{cases}$ (x_1, x_2 are the "unknowns").

[2]

We can write this as: $\begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \end{pmatrix}$, or $A\bar{x} = \bar{b}$

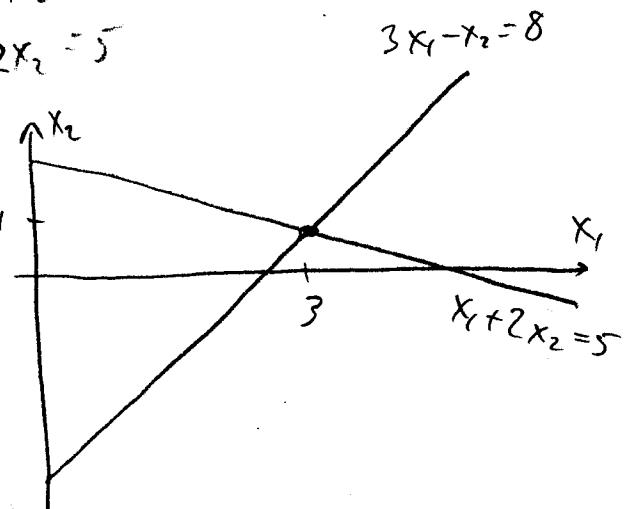
Goal: Solve for \bar{x} .

Example 1: Solve the system $\begin{cases} 3x_1 - x_2 = 8 \\ x_1 + 2x_2 = 5 \end{cases}$

This is easy: $x_2 = 3x_1 - 8$

Sub. back in, get $x_1 + 2(3x_1 - 8) = 5$

$$x_1 = 3, \quad x_2 = 1$$

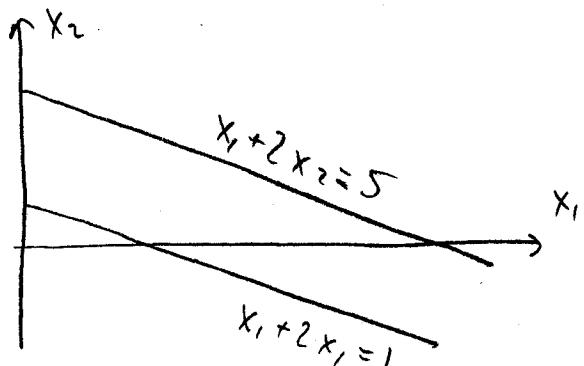


Example 2: Solve the system $\begin{cases} x_1 + 2x_2 = 1 \\ x_1 + 2x_2 = 5 \end{cases}$

$$x_1 = 1 - 2x_2$$

Sub. back in, get $1 = 5$, which is false,
thus there is no solution.

(i.e., no values of x_1 & x_2 satisfy
these equations.)

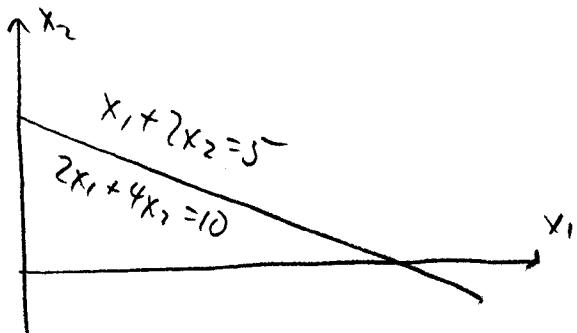


Example 3: Solve the system $\begin{cases} 2x_1 + 4x_2 = 10 \\ x_1 + 2x_2 = 5 \end{cases}$

$$x_1 = 5 - 2x_2$$

Sub. back in, get $2(5 - 2x_2) + 4x_2 = 10$,
or $10 = 10$

(i.e., any values of x_1 & x_2 satisfy
these equations).



Consider the general case: $\begin{cases} a_{11}x_1 + a_{12}x_2 = b_1 \\ a_{21}x_1 + a_{22}x_2 = b_2 \end{cases}$

Solving for x_1 , we get $x_1 = \frac{a_{22}b_1 - a_{12}b_2}{a_{11}a_{22} - a_{12}a_{21}}$, $x_2 = \frac{a_{11}b_2 - a_{21}b_1}{a_{11}a_{22} - a_{12}a_{21}}$

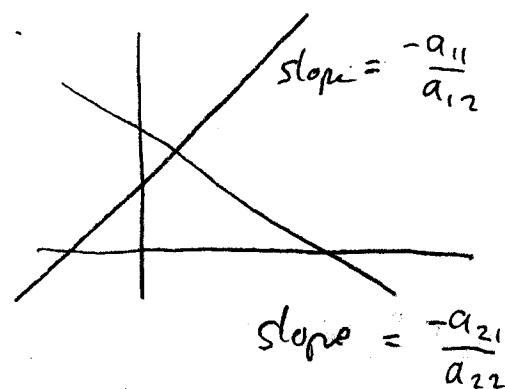
Note: There will be a unique solution for x_1 & x_2 if and only if $a_{11}a_{22} - a_{12}a_{21} \neq 0$.

This quantity is called the determinant of $A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$,

and denoted $\det A$, or $\begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix}$.

Geometric interpretation:

If the slopes are different, then there will be a unique solution,



and $-\frac{a_{11}}{a_{12}} \neq -\frac{a_{21}}{a_{22}}$, i.e., $a_{11}a_{22} - a_{12}a_{21} = \det A \neq 0$.

Def: The (2×2) identity matrix is $I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$.

Note: $\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix}$

and $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$.

This is the "matrix analog" of the multiplicative identity, 1.

Next, we'll look for a matrix analog of "inverses", i.e., the fact that for any fraction $\frac{a}{b}$: $\frac{a}{b} \cdot \frac{b}{a} = 1$ (the multiplicative identity).

* Given A , we want to find a matrix B such that $AB = BA = I$. Such a matrix is called the inverse of A , and denoted A^{-1} .

[4]

$$\text{Note that } \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{pmatrix} = \begin{pmatrix} a_{11}a_{22} - a_{12}a_{21} & 0 \\ 0 & a_{11}a_{22} - a_{12}a_{21} \end{pmatrix}$$

$$= (\det A) \cdot I.$$

$$\text{Thus, } A^{-1} = \frac{1}{\det A} \begin{pmatrix} a_{22} & -a_{12} \\ -a_{21} & a_{11} \end{pmatrix}$$

When A^{-1} exists, we say that A is invertible, or nonsingular. Otherwise, A is noninvertible, or singular.

* Thus, A is invertible if and only if $\det A \neq 0$.

Back to systems: We want to solve $A\vec{x} = \vec{b}$ for \vec{x} .

$$\text{If } A \text{ is invertible, write } A^{-1}A\vec{x} = A^{-1}\vec{b} \Rightarrow \boxed{\vec{x} = A^{-1}\vec{b}}$$

$$\text{Recall example 1: } \begin{cases} 3x_1 - x_2 = 8 \\ x_1 + 2x_2 = 5 \end{cases}$$

$$\text{Write as } \begin{pmatrix} 3 & -1 \\ 1 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 8 \\ 5 \end{pmatrix}$$

$$A \quad \vec{x} = \vec{b}$$

$$\det A = 3 \cdot 2 - (-1) \cdot 1 = 7, \quad \text{so } A^{-1} = \frac{1}{7} \begin{pmatrix} 2 & 1 \\ -1 & 3 \end{pmatrix}$$

$$\text{The solution is thus } \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \frac{1}{7} \begin{pmatrix} 2 & 1 \\ -1 & 3 \end{pmatrix} \begin{pmatrix} 8 \\ 5 \end{pmatrix} = \frac{1}{7} \begin{pmatrix} 21 \\ 7 \end{pmatrix} = \begin{pmatrix} 3 \\ 1 \end{pmatrix}$$

$$\vec{x} = A^{-1}\vec{b}$$

$$\text{i.e., } x_1 = 3, \quad x_2 = 1. \quad \boxed{-}$$

(5)

Def: If $b_1 = b_2 = 0$ in a system, then the system is homogeneous.

In matrix notation, this is $A\vec{x} = \vec{0}$.

Graphical interpretation: 2 lines

through the origin, $\vec{0}$.

Note: If $\det A \neq 0$, then the

only solution is $x_1 = x_2 = 0$,

i.e., $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$.

Geometrically, this is clear.

Algebraically, $A\vec{x} = \vec{0} \Rightarrow A^{-1}A\vec{x} = A^{-1}\vec{0} \Rightarrow \vec{x} = \vec{0}$.

A geometric way to view matrices:

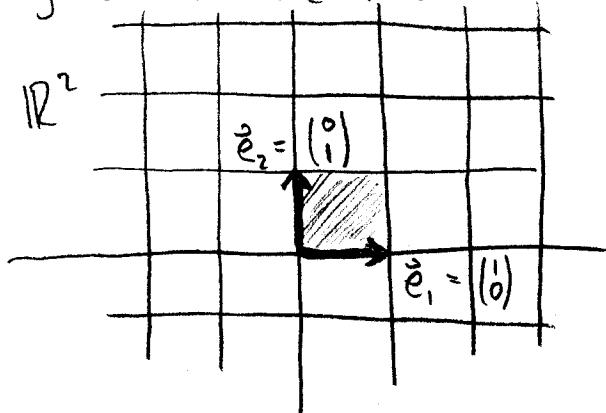
A 2×2 matrix is a linear map from $\mathbb{R}^2 \rightarrow \mathbb{R}^2$.

$$A: \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \mapsto \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}, \quad \text{i.e., } A\vec{x} = \vec{y}$$

$$\text{Explicitly, } \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} a_{11}x_1 + a_{12}x_2 \\ a_{21}x_1 + a_{22}x_2 \end{pmatrix}$$

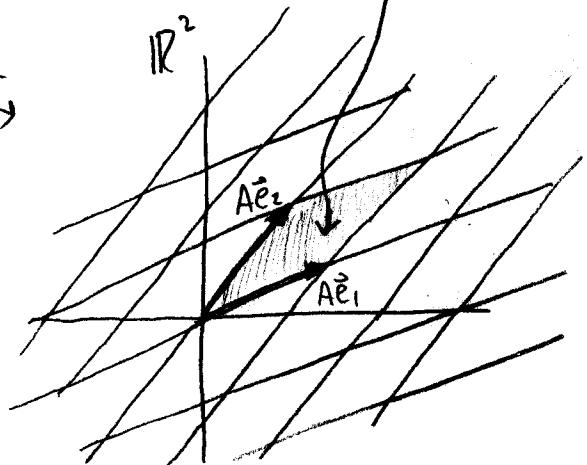
input vector in \mathbb{R}^2 \nearrow output vector in \mathbb{R}^2 . $\text{area} = \det A$ "scaling factor"

Way to visualize this



Apply A

Apply A^{-1}



[6]

Imagine "picking up" \vec{e}_1 & \vec{e}_2 and moving them to $A\vec{e}_1$ & $A\vec{e}_2$,
and the grid "comes along with them."

Note: $A\vec{e}_1 = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} a_{11} \\ a_{21} \end{pmatrix}$, $A\vec{e}_2 = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} a_{12} \\ a_{22} \end{pmatrix}$

Visually, A^{-1} is the map $\mathbb{R}^2 \rightarrow \mathbb{R}^2$ that "undoes" A.

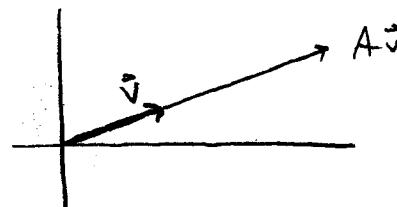
Fact: $\det A$ = area of the image of the unit square under A.

Note: If this area = 0, then the grid has "collapsed" to 1D,
and we can't "undo" (or "pull apart") this. (This is a
geometric interpretation of why if $\det A = 0$, then A^{-1}
doesn't exist).

Eigenvalues and eigenvectors:

Def: Let A be a matrix. A vector \vec{v} is an eigenvector of A
if $A\vec{v} = \lambda\vec{v}$ for some constant λ , which is called an
eigenvalue.

Geometrically:



How to find them:

We want to solve $A\vec{v} = \lambda\vec{v} \Rightarrow A\vec{v} - \lambda\vec{v} = 0$
 $\Rightarrow (A - \lambda I)\vec{v} = 0$

This equation is homogeneous, so the only solution is $\vec{v} = \vec{0}$,
unless $\det(A - \lambda I) = 0$.

So we must solve $\det(A - \lambda I) = 0$ for λ .

$$A - \lambda I = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} - \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix} = \begin{pmatrix} a_{11} - \lambda & a_{12} \\ a_{21} & a_{22} - \lambda \end{pmatrix}$$

$$\det(A - \lambda I) = \underbrace{(a_{11} - \lambda)(a_{22} - \lambda) - a_{12}a_{21}}_{\text{polynomial in } \lambda} = 0$$

$$\Rightarrow \lambda^2 - (a_{11} + a_{22})\lambda + (a_{11}a_{22} - a_{12}a_{21}) = 0 \quad \text{"characteristic polynomial"}$$

Def: The trace of A is the sum of the diagonal entries, and denoted $\text{tr } A$. (Fact: it's also the sum of the eigenvalues!)

If A is 2×2 , then $\text{tr } A = a_{11} + a_{22}$.

Remark: The characteristic polynomial is $\boxed{\lambda^2 - (\text{tr } A)\lambda + (\det A) = 0}$

The roots of the char. poly. are the eigenvalues of A .

Example 1: (Real, distinct eigenvalues)

Find the eigenvalues of $A = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix}$

$$\det(A - \lambda I) = \begin{vmatrix} 1-\lambda & 1 \\ 4 & 1-\lambda \end{vmatrix} = (1-\lambda)^2 - 4 = \lambda^2 - 2\lambda - 3 = (\lambda - 3)(\lambda + 1) = 0$$

$$\Rightarrow \boxed{\lambda_1 = 3 \text{ and } \lambda_2 = -1}$$

Now, let's find the associated, \vec{v}_1 and \vec{v}_2 .

$\boxed{\lambda_1 = 3}$: The eigenvector \vec{v}_1 solves $(A - 3I)\vec{v} = \vec{0}$.

$$(A - 3I)\vec{v} = \begin{pmatrix} 1-3 & 1 \\ 4 & 1-3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} -2 & 1 \\ 4 & -2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

8

i.e., $\begin{cases} -2x_1 + x_2 = 0 \\ 4x_1 - 2x_2 = 0 \end{cases}$ This system is redundant
 (because $\det(A - 3I) = 0$)

Thus, $-2x_1 + x_2 = 0 \Rightarrow x_2 = 2x_1$

" x_2 is twice as big as x_1 "

so, $\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} c \\ 2c \end{pmatrix} = c \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

* Any of these is an eigenvector, so let's just pick one: $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

Thus, $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ is an eigenvector of A , with eigenvalue $\lambda_1 = 3$.

i.e., $A\vec{v}_1 = 3\vec{v}_1$.

Check: $A\vec{v}_1 = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 6 \end{pmatrix} = 3 \begin{pmatrix} 1 \\ 2 \end{pmatrix} = 3\vec{v}_1 \quad \checkmark$

let's find the other eigenvector

$\lambda_2 = -1$: The eigenvector \vec{v}_2 solves $(A + I)\vec{v} = \vec{0}$.

$$(A + I)\vec{v} = \begin{pmatrix} 1+1 & 1 \\ 4 & 1+1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 2 & 1 \\ 4 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 2x_1 + x_2 \\ 4x_1 + 2x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}.$$

i.e., $\begin{cases} 2x_1 + x_2 = 0 \\ 4x_1 + 2x_2 = 0 \end{cases}$ Again, the equations are redundant, so we just need to consider one of them.

$2x_1 + x_2 = 0 \Rightarrow x_2 = -2x_1$

$\Rightarrow \vec{v} = \begin{pmatrix} c \\ -2c \end{pmatrix} = c \begin{pmatrix} 1 \\ -2 \end{pmatrix}$ is an eigenvector for any c .

let's just pick one, say $\vec{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$.

Check: $A\vec{v}_2 = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ -2 \end{pmatrix} = \begin{pmatrix} -1 \\ 2 \end{pmatrix} = -\begin{pmatrix} 1 \\ -2 \end{pmatrix} = -\vec{v}_2 \quad \checkmark$

* In summary, the matrix A has eigenvectors $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$, $\vec{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$ and associated eigenvalues $\lambda_1 = 3$, $\lambda_2 = -1$.

Example 2: (Complex eigenvalues)

Find the eigenvalues of $A = \begin{pmatrix} -\frac{1}{2} & 1 \\ -1 & -\frac{1}{2} \end{pmatrix}$.

$$\det(A - \lambda I) = \begin{vmatrix} -\frac{1}{2} - \lambda & 1 \\ -1 & -\frac{1}{2} - \lambda \end{vmatrix} = \left(-\frac{1}{2} - \lambda\right)^2 + 1 = \lambda^2 + \lambda + \frac{5}{4} = 0$$

$$\Rightarrow \boxed{\lambda_{1,2} = -\frac{1}{2} \pm i}$$

Find the eigenvectors:

$\boxed{\lambda_1 = -\frac{1}{2} + i}$: The eigenvector solves $(A - \lambda I)\vec{v} = \vec{0}$

$$(A - (-\frac{1}{2} + i)I)\vec{v} = \begin{pmatrix} -i & 1 \\ -1 & -i \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} -ix_1 + x_2 = 0 \\ -x_1 - ix_2 = 0 \end{cases}$$

Again, the eqns are redundant, and so $-ix_1 + x_2 = 0$.

$\Rightarrow x_2 = ix_1 \Rightarrow \vec{v}_1 = \begin{pmatrix} c \\ ic \end{pmatrix} = c \begin{pmatrix} 1 \\ i \end{pmatrix}$ is an eigenvector.

$\boxed{\lambda_2 = -\frac{1}{2} - i}$:

$$(A - (-\frac{1}{2} - i)I)\vec{v} = \begin{pmatrix} i & 1 \\ -1 & i \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} ix_1 + x_2 = 0 \\ -x_1 + ix_2 = 0 \end{cases}$$

Redundant eqns $\Rightarrow ix_1 + x_2 = 0 \Rightarrow x_2 = -ix_1$,

$\Rightarrow \vec{v}_2 = \begin{pmatrix} c \\ -ic \end{pmatrix} = c \begin{pmatrix} 1 \\ -i \end{pmatrix}$ is an eigenvector.

* In summary, the matrix A has eigenvalue $\lambda_1 = -\frac{1}{2} + i$, $\lambda_2 = -\frac{1}{2} - i$ and associated eigenvectors $\vec{v}_1 = \begin{pmatrix} 1 \\ i \end{pmatrix}$, $\vec{v}_2 = \begin{pmatrix} 1 \\ -i \end{pmatrix}$

Example 3: (Repeated eigenvalues, one eigenvector). Consider $A = \begin{pmatrix} 1 & -1 \\ 1 & 3 \end{pmatrix}$.

$$\det(A - \lambda I) = \begin{vmatrix} 1-\lambda & -1 \\ 1 & 3-\lambda \end{vmatrix} = (1-\lambda)(3-\lambda) + 1 = \lambda^2 - 4\lambda + 4 = (\lambda-2)^2 = 0$$

[10]

$\lambda=2$ (multiplicity 2). Find eigenvector.

$$\text{Solve } (A - 2I)\vec{v} = \begin{pmatrix} -1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow x_1 + x_2 = 0 \Rightarrow x_2 = -x_1$$

Thus $\begin{pmatrix} -1 \\ 1 \end{pmatrix}$ is an eigenvector, so "pick one," say $\begin{pmatrix} 1 \\ -1 \end{pmatrix}$.

We have $\boxed{\lambda=2, \vec{v}=\begin{pmatrix} 1 \\ -1 \end{pmatrix}}$

Example 4: (Repeated eigenvalues, multiple eigenvectors). Consider $A = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix}$.

$$\det(A - \lambda I) = \begin{vmatrix} 2-\lambda & 0 \\ 0 & 2-\lambda \end{vmatrix} = (2-\lambda)^2 \Rightarrow \lambda=2 \text{ (multiplicity 2)}$$

$\boxed{\lambda=2}$ Find eigenvectors.

$$(A - 2I)\vec{v} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow \begin{cases} 0x_1 + 0x_2 = 0 \\ 0x_1 + 0x_2 = 0 \end{cases}$$

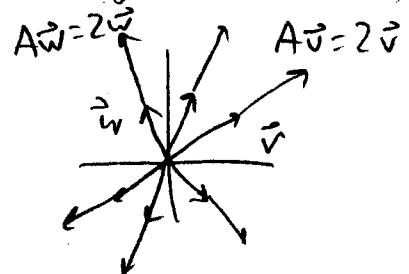
x_1, x_2 can be anything!

Thus, every vector is an eigenvector (This is quite "unusual")

Why is this? Observe that

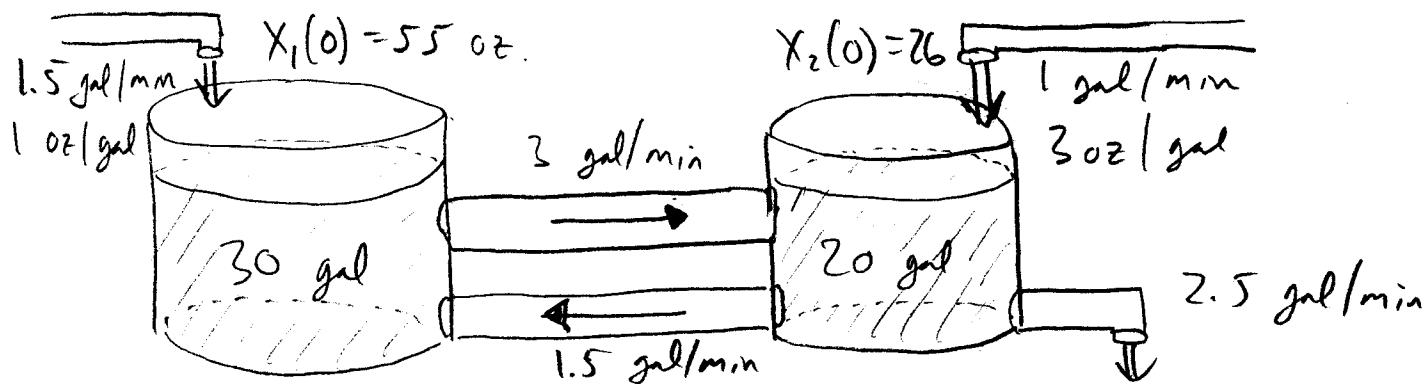
$$A\vec{v} = \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 2x_1 \\ 2x_2 \end{pmatrix} = 2\vec{v} \text{ for}$$

every vector \vec{v} .



Systems of 2 linear 1st order ODE's

Consider the following mixing problem:



Note: Volume of both tanks stays constant.

Let $x_i(t)$ = amt of salt in Tank i , for $i=1,2$.

Tank 1: rate in = $(1.5 \frac{\text{gal}}{\text{min}}) \left(\frac{x_2(t) \text{ oz}}{20 \text{ gal}} \right) + (1.5 \frac{\text{gal}}{\text{min}})(1 \frac{\text{oz}}{\text{gal}}) = 0.075x_2 + 1.5$
 rate out = $(3 \frac{\text{gal}}{\text{min}}) \left(\frac{x_1(t) \text{ oz}}{30 \text{ gal}} \right) = 0.1x_1$

Tank 2: rate in = $(3 \frac{\text{gal}}{\text{min}}) \left(\frac{x_1(t) \text{ oz}}{30 \text{ gal}} \right) + (1 \frac{\text{gal}}{\text{min}})(3 \frac{\text{oz}}{\text{gal}}) = 0.1x_1 + 3$
 rate out = $(4 \frac{\text{gal}}{\text{min}}) \left(\frac{x_2(t) \text{ oz}}{20 \text{ gal}} \right) = 0.2x_2$

We get a system $\begin{aligned} x'_1 &= -0.1x_1 + 0.075x_2 + 1.5, & x_1(0) &= 55 \\ (\text{"rate in" - "rate out"}) \quad x'_2 &= 0.1x_1 - 0.2x_2 + 3, & x_2(0) &= 26 \end{aligned}$

Matrix notation: $\begin{pmatrix} x'_1 \\ x'_2 \end{pmatrix} = \underbrace{\begin{pmatrix} -0.1 & 0.075 \\ 0.1 & -0.2 \end{pmatrix}}_A \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} 1.5 \\ 3 \end{pmatrix}, \quad \begin{pmatrix} x_1(0) \\ x_2(0) \end{pmatrix} = \begin{pmatrix} 55 \\ 26 \end{pmatrix}$

or just $\vec{x}' = A\vec{x} + \vec{b}, \quad \vec{x}(0) = \begin{pmatrix} 55 \\ 26 \end{pmatrix}$.

The variables x_1, x_2 are the state variables.

The vector $\vec{x} = x_1\hat{i} + x_2\hat{j} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ is the state vector of the system.

The x_1, x_2 -plane is the state plane, or phase plane.

Note: $\vec{x}(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \end{pmatrix}$ is a curve in the phase plane.

(Think: What does it represent?)

Question: Does this system have a steady-state solution?

②

Ans: Yes! It is autonomous, i.e., neither A nor \vec{b} depend on t (in $\vec{x}' = A\vec{x} + \vec{b}$).

Thus, to find a constant, or steady-state solution, set $\vec{x}' = \vec{0}$ and solve for \vec{x} :

$$\begin{aligned}\vec{0} = \vec{x}' &= A\vec{x} + \vec{b} \Rightarrow A\vec{x} + \vec{b} = \vec{0} \Rightarrow \\ &\Rightarrow A\vec{x} = -\vec{b} \Rightarrow \boxed{\vec{x} = -A^{-1}\vec{b}}\end{aligned}$$

$$\det A = \frac{1}{80}, \text{ so } A^{-1} = \frac{1}{1/80} \begin{pmatrix} -0.2 & -0.075 \\ -0.1 & -0.1 \end{pmatrix} = \begin{pmatrix} -16 & -6 \\ -8 & -8 \end{pmatrix}$$

$$\Rightarrow \vec{x}_{ss} = -A^{-1}\vec{b} = \begin{pmatrix} -16 & -6 \\ -8 & -8 \end{pmatrix} \begin{pmatrix} -1.5 \\ -3 \end{pmatrix} = \begin{pmatrix} 42 \\ 36 \end{pmatrix} \text{ is the steady-state sol'n}$$

Now, let's change variables: let $y_1(t) = x_1(t) - 42$

$$y_2(t) = x_2(t) - 36$$

$$\Rightarrow x_1 = y_1 + 42, \quad x_2 = y_2 + 36, \quad x_1' = y_1', \quad x_2' = y_2'.$$

$$\text{Plug back into our system } \begin{cases} x_1' = -0.1x_1 + 0.075x_2 + 1.5, & x_1(0) = 55 \\ x_2' = 0.1x_1 + 0.2x_2 + 3, & x_2(0) = 26 \end{cases}$$

$$\text{and we get a } \underline{\text{homogeneous}} \text{ system } \begin{cases} y_1' = -0.1y_1 + 0.075y_2, & y_1(0) = 13 \\ y_2' = 0.1y_1 + 0.2y_2 & y_2(0) = -10 \end{cases}$$

$$\text{i.e., } \begin{pmatrix} y_1' \\ y_2' \end{pmatrix} = \begin{pmatrix} -0.1 & 0.075 \\ 0.1 & 0.2 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}, \quad \begin{pmatrix} y_1(0) \\ y_2(0) \end{pmatrix} = \begin{pmatrix} 13 \\ -10 \end{pmatrix}$$

$$\vec{y}' = A \vec{y}, \quad \vec{y}(0) = \begin{pmatrix} 13 \\ -10 \end{pmatrix}$$

* Now, we just have to solve the homogeneous system $\vec{y}' = A\vec{y}$, and then add $\vec{x}_p(t) = \begin{pmatrix} 4t \\ 3t \end{pmatrix}$ back to it.

Remark: We're really just doing $\vec{x} = \vec{x}_h + \vec{x}_p$ here!

Next, we'll see how to solve $\vec{y}' = A\vec{y}$.

Solving a homogeneous system of ODE's

Consider a simple example: $\vec{x}' = \begin{pmatrix} -1 & 0 \\ 0 & -4 \end{pmatrix} \vec{x}$, $\vec{x}(0) = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$.

This is the system: $\begin{cases} x_1' = -x_1 & x_1(0) = 2 \\ x_2' = -4x_2 & x_2(0) = 3 \end{cases}$

This is easy! The general solution is $x_1(t) = C_1 e^{-t}$, $x_2(t) = C_2 e^{-4t}$.

Writing this in "vector notation," we get

$$\vec{x} = \begin{pmatrix} C_1 e^{-t} \\ C_2 e^{-4t} \end{pmatrix} = C_1 \begin{pmatrix} e^{-t} \\ 0 \end{pmatrix} + C_2 \begin{pmatrix} 0 \\ e^{-4t} \end{pmatrix} = \boxed{C_1 e^{-t} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + C_2 e^{-4t} \begin{pmatrix} 0 \\ 1 \end{pmatrix}}$$

Plug in initial conditions: $\vec{x}(0) = C_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + C_2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2 \\ 3 \end{pmatrix}$

$$\Rightarrow C_1 = 2, C_2 = 3 \Rightarrow \boxed{\vec{x}(t) = 2 e^{-t} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 3 e^{-4t} \begin{pmatrix} 0 \\ 1 \end{pmatrix}}$$

Remark: The eigenvalues & eigenvectors of $\begin{pmatrix} -1 & 0 \\ 0 & -4 \end{pmatrix}$ are $\lambda_1 = -1$, $\vec{v}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$, $\lambda_2 = -4$, $\vec{v}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

Suppose \vec{v} is an eigenvector of A with eigenvalue λ .

* Claim: $\vec{x}(t) = e^{\lambda t} \vec{v}$ solves $\vec{x}' = A\vec{x}$.

Proof: (Easy!) Plug it in and check.

[14]

If $\vec{x}(t) = e^{\lambda t} \vec{v} = \begin{pmatrix} e^{\lambda t} x_1 \\ e^{\lambda t} x_2 \end{pmatrix}$, then $\vec{x}'(t) = \begin{pmatrix} \lambda e^{\lambda t} x_1 \\ \lambda e^{\lambda t} x_2 \end{pmatrix} = \lambda e^{\lambda t} \vec{v}$

Also, $A\vec{x} = A(e^{\lambda t} \vec{v}) = e^{\lambda t}(A\vec{v}) = e^{\lambda t}(\lambda \vec{v}) = \lambda e^{\lambda t} \vec{v}$. \uparrow equal!

Remark: Since $\vec{x}' = A\vec{x}$ is homogeneous, then for any 2 solutions \vec{x}_1, \vec{x}_2 , the vector $c_1 \vec{x}_1 + c_2 \vec{x}_2$ is also a soln ("superposition").

Conclusion: Suppose A has distinct eigenvectors $\lambda_1 \neq \lambda_2$ with eigenvectors \vec{v}_1, \vec{v}_2 . Then the general solution to $\vec{x}' = A\vec{x}$

$$\text{is } \boxed{\vec{x}(t) = C_1 e^{\lambda_1 t} \vec{v}_1 + C_2 e^{\lambda_2 t} \vec{v}_2}$$

Not surprisingly, the initial condition $\vec{x}(0) = \vec{x}_0 = \begin{pmatrix} 9 \\ 5 \end{pmatrix}$ determines a unique particular solution.

Example 1a: (Revisited; distinct real (negative) eigenvalues).

$$\vec{y}' = \begin{pmatrix} -0.1 & 0.075 \\ 0.1 & 0.2 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}, \quad \vec{y}(0) = \begin{pmatrix} 13 \\ -10 \end{pmatrix}$$

It is easily verified that the eigenvalues & eigenvectors are

$$\lambda_1 = -0.25, \quad \vec{v}_1 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}, \quad \lambda_2 = -0.05, \quad \vec{v}_2 = \begin{pmatrix} 3 \\ 2 \end{pmatrix}$$

Thus, the general solution is $\boxed{\vec{y}(t) = C_1 e^{-0.25t} \begin{pmatrix} 1 \\ -2 \end{pmatrix} + C_2 e^{-0.05t} \begin{pmatrix} 3 \\ 2 \end{pmatrix}}$

Plug in initial conditions: $\vec{y}(0) = C_1 \begin{pmatrix} 1 \\ -2 \end{pmatrix} + C_2 \begin{pmatrix} 3 \\ 2 \end{pmatrix} = \begin{pmatrix} 13 \\ -10 \end{pmatrix}$,

$$\text{i.e., } \begin{cases} C_1 + 3C_2 = 13 \\ -2C_1 + 2C_2 = -10 \end{cases} \quad \text{or just } \begin{pmatrix} 1 & 3 \\ -2 & 2 \end{pmatrix} \begin{pmatrix} C_1 \\ C_2 \end{pmatrix} = \begin{pmatrix} 13 \\ -10 \end{pmatrix}$$

This has solution $C_1 = 7, C_2 = 2$

Thus, we get a particular solution $\bar{y}(t) = e^{-0.25t} \begin{pmatrix} 7 \\ -14 \end{pmatrix} + e^{-0.05t} \begin{pmatrix} 6 \\ 4 \end{pmatrix}$

$$\text{i.e., } \bar{y}(t) = \begin{pmatrix} y_1(t) \\ y_2(t) \end{pmatrix} = \begin{pmatrix} 7e^{-0.25t} + 6e^{-0.05t} \\ -14e^{-0.25t} + 4e^{-0.05t} \end{pmatrix} \leftarrow y_1 \\ \leftarrow y_2$$

$$\Rightarrow \bar{x}(t) = \bar{y}(t) + \begin{pmatrix} 42 \\ 36 \end{pmatrix} = \begin{pmatrix} 7e^{-0.25t} + 6e^{-0.05t} + 42 \\ -14e^{-0.25t} + 4e^{-0.05t} + 36 \end{pmatrix} \leftarrow x_1(t) \\ \leftarrow x_2(t)$$

* We'll plot the phase plot of $y(t)$: y_2 vs. y_1 .

($\bar{y}(t)$ is easier; it's centered at $\vec{0}$)

Then we'll just shift $\bar{y}(t)$ back to $(42, 36)$, or equivalently, add back the particular (steady-state) sol'n, $\bar{x}_p(t) = \begin{pmatrix} 42 \\ 36 \end{pmatrix}$.

How do we plot $\bar{y}(t) = C_1 \bar{y}_1(t) + C_2 \bar{y}_2(t)$? (On the y_2 - y_1 -plane).

Let's try a few "special cases".

Suppose $C_2 = 0$: Then $\bar{y}(t) = C_1 \bar{y}_1(t) = \begin{pmatrix} C_1 e^{-0.25t} \\ -2C_1 e^{-0.25t} \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$

Note: The y_1 -value is $C_1 e^{-0.25t}$ \downarrow
The y_2 -value is $-2C_1 e^{-0.25t}$ $\vec{0}$ as $t \rightarrow \infty$

* Thus, $\bar{y}(t)$ is a curve that has slope $\frac{y_2}{y_1} = -2$ for all t ,

i.e., $\bar{y}(t)$ lies on the line $y_2 = -2y_1$.

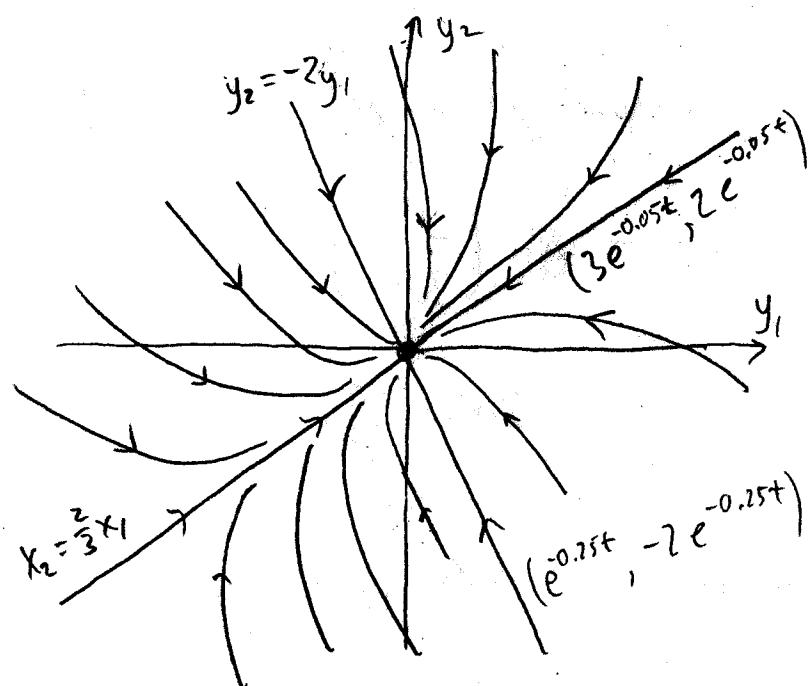
Suppose $C_1 = 0$: Then $\bar{y}(t) = C_2 \bar{y}_2(t) = \begin{pmatrix} 3C_2 e^{-0.05t} \\ 2C_2 e^{-0.05t} \end{pmatrix} \rightarrow \vec{0}$ as $t \rightarrow \infty$

This curve has slope $\frac{y_2}{y_1} = \frac{2}{3}$ for all t , i.e., it lies on the line $y_2 = \frac{2}{3}y_1$.

[16]

Since $\lim_{t \rightarrow \infty} y_1(t) = 0$ and

$\lim_{t \rightarrow \infty} y_2(t) = 0$, the solution curves on the lines $y_2 = -2y_1$ and $y_2 = \frac{2}{3}y_1$ move towards the origin (the steady-state solution).



Remark: Since $e^{-0.25t} \rightarrow 0$ faster

than $e^{-0.05t} \rightarrow 0$, the solution curves "bend" (see phase plot above.)

Phase plot.

Example 1b (Real eigenvalues, opposite sign),

Consider $\vec{x}' = A\vec{x}$, $A = \begin{pmatrix} 1 & 1 \\ 4 & 1 \end{pmatrix}$. Recall: $\lambda_1 = 3$ $\lambda_2 = -1$
 $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ $\vec{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$

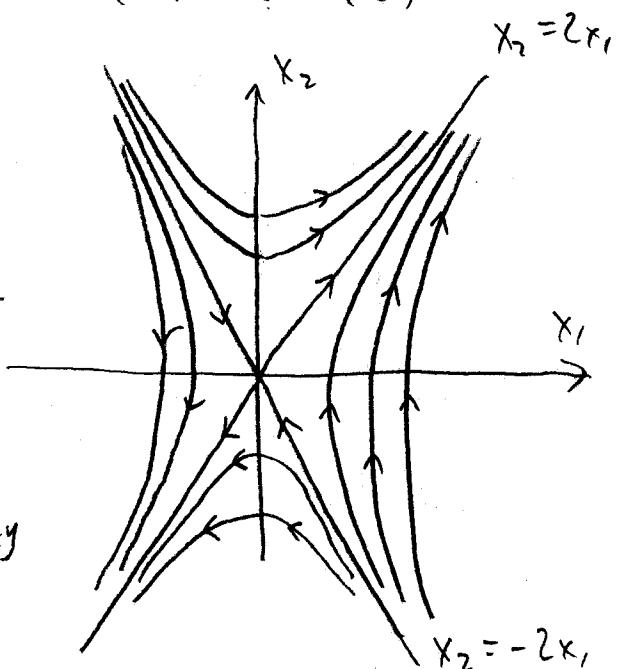
Thus, the general solution is $\vec{x}(t) = C_1 e^{3t} \begin{pmatrix} 1 \\ 2 \end{pmatrix} + C_2 e^{-t} \begin{pmatrix} 1 \\ -2 \end{pmatrix}$

If $C_2 = 0$: $\vec{x}(t) = \begin{pmatrix} C_1 e^{3t} \\ 2C_1 e^{3t} \end{pmatrix} \Rightarrow \text{slope } \frac{x_2}{x_1} = 2$

and $\lim_{t \rightarrow \infty} |\vec{x}(t)| = \infty$.

If $C_1 = 0$: $\vec{x}(t) = \begin{pmatrix} C_2 e^{-t} \\ -2C_2 e^{-t} \end{pmatrix} \Rightarrow \text{slope } \frac{x_2}{x_1} = -2$

and $\lim_{t \rightarrow \infty} |\vec{x}(t)| = 0$.



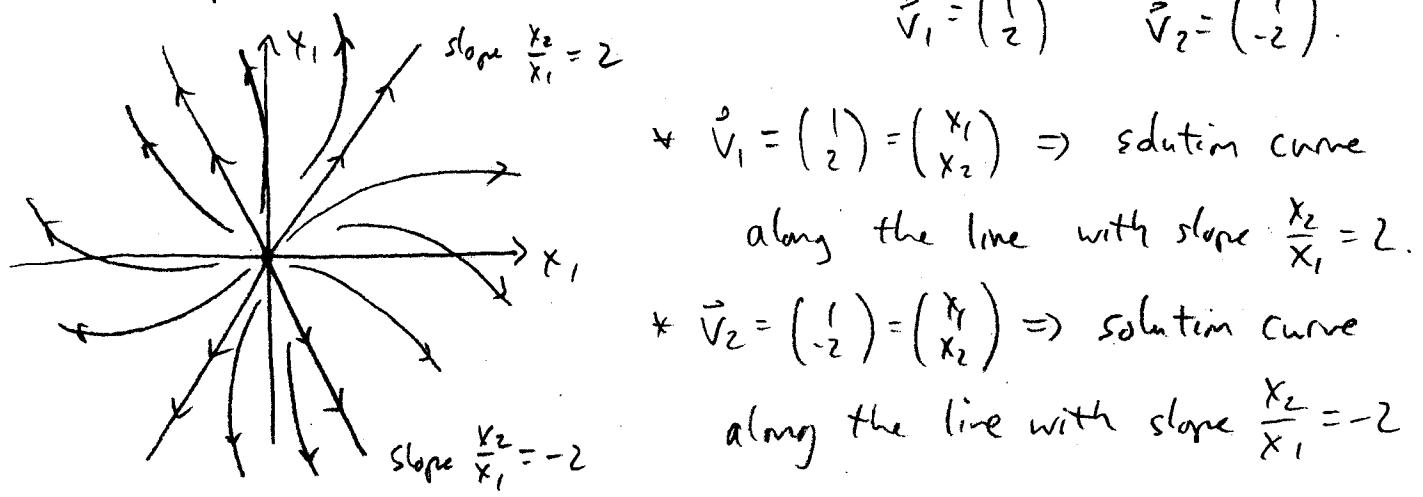
* Curves on the line $x_2 = 2x_1$ move away from the origin, and those on $x_2 = -2x_1$ move toward the origin.

Example 1c: (Real distinct positive eigenvalues).

Sketch the phase plot for $\vec{x}' = A\vec{x}$, if $\lambda_1 = 1$ $\lambda_2 = 5$

$$\text{slope } \frac{x_2}{x_1} = 2$$

$$\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \quad \vec{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$$



* $\vec{v}_1 = \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \Rightarrow$ solution curve

along the line with slope $\frac{x_2}{x_1} = 2$.

* $\vec{v}_2 = \begin{pmatrix} 1 \\ -2 \end{pmatrix} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \Rightarrow$ solution curve

along the line with slope $\frac{x_2}{x_1} = -2$

Remarks: • The solution curves move away from the origin

because $\lim_{t \rightarrow \infty} e^t = \infty$ and $\lim_{t \rightarrow \infty} e^{5t} = \infty$.

• The curves "bend" because $e^{5t} \rightarrow \infty$ faster than $e^t \rightarrow \infty$

• If $\lambda_1 = \lambda_2$ but with these same eigenvectors, the phase plot would be star-shaped (no "bend").

Summary (When $\lambda_1 \neq \lambda_2$ are real):

If $\vec{x}' = A\vec{x}$ and A has real eigenvalues $\lambda_1 \neq \lambda_2$ & eigenvectors \vec{v}_1, \vec{v}_2 :

The general solution is $\vec{x}(t) = C_1 e^{\lambda_1 t} \vec{v}_1 + C_2 e^{\lambda_2 t} \vec{v}_2$.

We can plot the "phase portrait" (x_2 vs. x_1) by first drawing the lines with constant slope $\frac{x_2}{x_1}$, for each eigenvector $\vec{v}_i = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$.

• If $\lambda > 0$, the solns move away from $\vec{0}$ because $\lim_{t \rightarrow \infty} |C e^{\lambda t} \vec{v}| = \infty$.

• If $\lambda < 0$, the solns move towards $\vec{0}$ because $\lim_{t \rightarrow \infty} |C e^{\lambda t} \vec{v}| = \vec{0}$.

The solution curves "bend" depending on how different $\lambda_1 \neq \lambda_2$ are.

18

Example 2a: (Complex eigenvalues). Solve $\vec{x}' = \begin{pmatrix} -\frac{1}{2} & 1 \\ -1 & -\frac{1}{2} \end{pmatrix} \vec{x}$

Recall that $\lambda_1 = -\frac{1}{2} + i$ $\lambda_2 = -\frac{1}{2} - i$ all this A

$$\vec{v}_1 = \begin{pmatrix} 1 \\ i \end{pmatrix} \quad \vec{v}_2 = \begin{pmatrix} 1 \\ -i \end{pmatrix}$$

As before, we have 2 solutions: $\vec{x}_1(t) = e^{(-\frac{1}{2}+i)t} \begin{pmatrix} 1 \\ i \end{pmatrix}$, $\vec{x}_2(t) = e^{(-\frac{1}{2}-i)t} \begin{pmatrix} 1 \\ -i \end{pmatrix}$

but we'd prefer to write these using sines & cosines.

Recall Euler's formula: $e^{it} = \cos t + i \sin t$

$$\begin{aligned} \vec{x}_1(t) &= e^{-\frac{1}{2}t} e^{it} \begin{pmatrix} 1 \\ i \end{pmatrix} = e^{-\frac{1}{2}t} (\cos t + i \sin t) \begin{pmatrix} 1 \\ i \end{pmatrix} \\ &= \underbrace{\begin{pmatrix} e^{-\frac{1}{2}t} \cos t \\ -e^{-\frac{1}{2}t} \sin t \end{pmatrix}}_{\vec{u}(t)} + i \underbrace{\begin{pmatrix} e^{-\frac{1}{2}t} \sin t \\ e^{-\frac{1}{2}t} \cos t \end{pmatrix}}_{\vec{w}(t)} = \vec{u}(t) + i \vec{w}(t) \end{aligned}$$

Claim: Since $\vec{x}_1(t) = \vec{u}(t) + i \vec{w}(t)$, solve $\vec{x}' = A \vec{x}$, so do $\vec{u}(t)$ & $\vec{w}(t)$.

Proof: $\vec{x}'_1 = \vec{u}' + i \vec{w}'$ and $A \vec{x}_1 = A(\vec{u} + i \vec{w}) = A\vec{u} + i A\vec{w}$

Since $\vec{u}' + i \vec{w}' = A\vec{u} + i A\vec{w}$, then $\underbrace{\vec{u}' = A\vec{u}}_{\text{real part}}$ and $\underbrace{i \vec{w}' = A\vec{w}}_{\text{imaginary part}}$

Since $\vec{u}(t)$ and $\vec{w}(t)$ are 2 distinct solns (not scalar multiples of each other), the general solution is $\vec{x}(t) = C_1 \vec{u}(t) + C_2 \vec{w}(t)$,

$$\text{i.e., } \vec{x}(t) = C_1 \begin{pmatrix} e^{-\frac{1}{2}t} \cos t \\ -e^{-\frac{1}{2}t} \sin t \end{pmatrix} + C_2 \begin{pmatrix} e^{-\frac{1}{2}t} \sin t \\ e^{-\frac{1}{2}t} \cos t \end{pmatrix}$$

Remark: Recall the "1D case", solving $y'' + py' + qy = 0$ and $r = a \pm bi$.

We had a solution $x_1(t) = e^{at} e^{ibt} = e^{at} (\cos bt + i \sin bt) = \underbrace{e^{at} \cos bt}_{u(t)} + i \underbrace{e^{at} \sin bt}_{w(t)}$ and the general soln was $x(t) = C_1 u(t) + C_2 w(t)$

$$= e^{at} (A \cos bt + B \sin bt).$$

This is really the same thing!

Let's plot the solution:

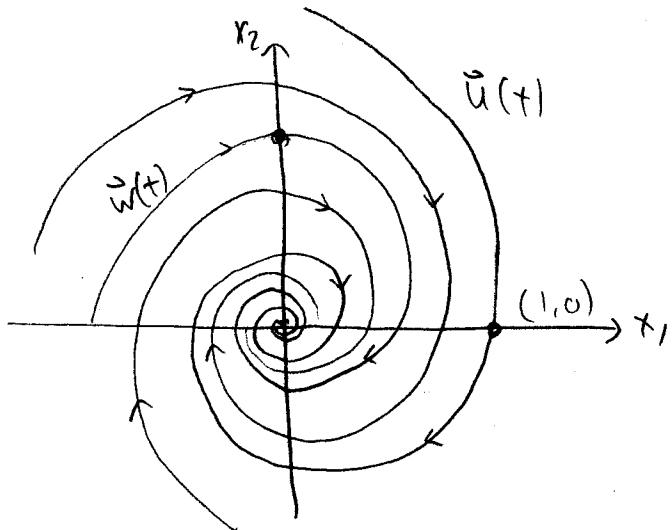
$$\vec{x}(t) = C_1 e^{-t/2} \begin{pmatrix} \cos t \\ -\sin t \end{pmatrix} + C_2 e^{-t/2} \begin{pmatrix} \sin t \\ \cos t \end{pmatrix}$$

Note: The curves $\begin{pmatrix} \cos t \\ -\sin t \end{pmatrix}$ and $\begin{pmatrix} \sin t \\ \cos t \end{pmatrix}$ are clockwise circles. (Why?)

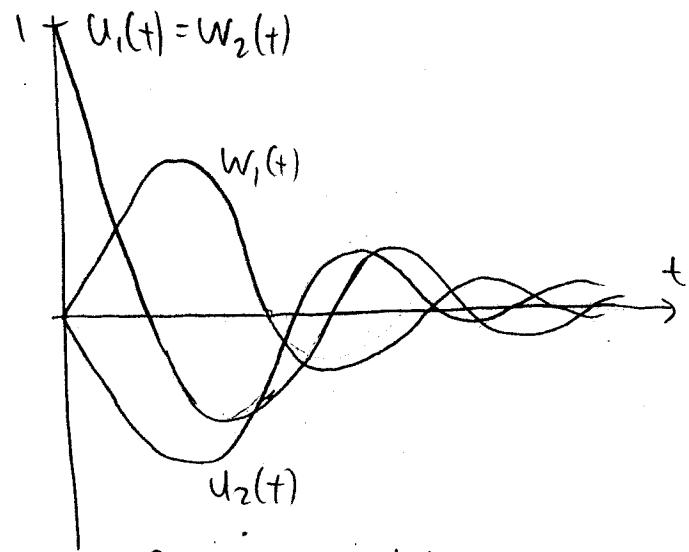
(In vector calc., we wrote those as, e.g., $c(t) = (\cos t, \sin t)$)

Since $\lim_{t \rightarrow \infty} e^{-t/2} = 0$, $\vec{u}(t) = e^{-t/2} \begin{pmatrix} \cos t \\ -\sin t \end{pmatrix}$ is an inward spiral, starting at $(1, 0)$

and $\vec{w}(t) = e^{-t/2} \begin{pmatrix} \sin t \\ \cos t \end{pmatrix}$ is an inward spiral, starting at $(0, 1)$



Phase plot



Component plots

Note: If $\lambda_{1,2} = a \pm bi$, with $a > 0$, the the phase plot would consist of outward spirals. (Think: what if $a=0$? This comes next...)

Example 2b: (Purely imaginary eigenvalues)

Consider the system $\vec{x}' = \begin{pmatrix} 1/2 & -5/4 \\ 2 & -1/2 \end{pmatrix} \vec{x}$, $\vec{x}(0) = \begin{pmatrix} -1 \\ 2 \end{pmatrix}$.

Check: $|A - \lambda I| = \lambda^2 + \frac{9}{4} \Rightarrow \lambda_1 = \frac{3}{2}i$, $\lambda_2 = -\frac{3}{2}i$, and $\vec{v}_1 = \begin{pmatrix} 5 \\ 2-6i \end{pmatrix}$, $\vec{v}_2 = \begin{pmatrix} 5 \\ 2+6i \end{pmatrix}$.

20

We have 2 solutions: $\vec{x}_1(t) = e^{\frac{3}{2}it} \begin{pmatrix} 5 \\ 2-6i \end{pmatrix}$, $\vec{x}_2(t) = e^{-\frac{3}{2}it} \begin{pmatrix} 5 \\ 2+6i \end{pmatrix}$.

Apply Euler's formula, & separate into real & imaginary parts ($\vec{x}_1(t) = \vec{u}(t) + i \vec{v}(t)$).

$$\vec{x}_1(t) = (\cos \frac{3}{2}t + i \sin \frac{3}{2}t) \begin{pmatrix} 5 \\ 2-6i \end{pmatrix} \quad (\text{multiplying through } i \text{ collecting terms...})$$

$$= \underbrace{\left(5 \cos \frac{3}{2}t \atop 2 \cos \frac{3}{2}t + 6 \sin \frac{3}{2}t \right)}_{\vec{u}(t)} + i \underbrace{\left(5 \sin \frac{3}{2}t \atop 2 \sin \frac{3}{2}t - 6 \cos \frac{3}{2}t \right)}_{\vec{v}(t)} = \vec{u}(t) + i \vec{v}(t).$$

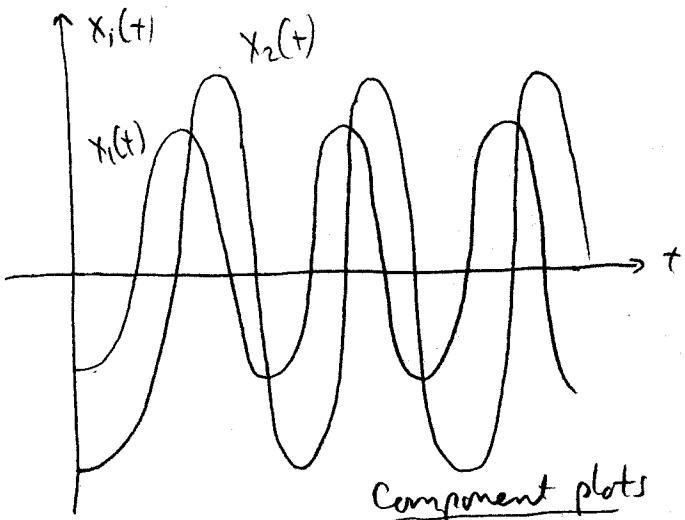
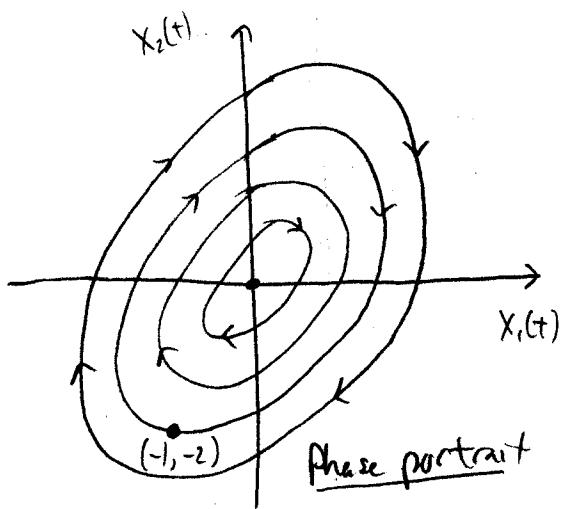
Thus, the general solution is

$$\vec{x}(t) = C_1 \begin{pmatrix} 5 \cos \frac{3}{2}t \\ 2 \cos \frac{3}{2}t + 6 \sin \frac{3}{2}t \end{pmatrix} + C_2 \begin{pmatrix} 5 \sin \frac{3}{2}t \\ 2 \sin \frac{3}{2}t - 6 \cos \frac{3}{2}t \end{pmatrix}.$$

Let's plot the curve satisfying $\vec{x}(0) = \begin{pmatrix} -1 \\ -2 \end{pmatrix}$:

$$\vec{x}(0) = C_1 \begin{pmatrix} 5 \\ 2 \end{pmatrix} + C_2 \begin{pmatrix} 0 \\ 6 \end{pmatrix} = \begin{pmatrix} -1 \\ -2 \end{pmatrix} \Rightarrow C_1 = -\frac{1}{5}, \quad C_2 = \frac{4}{15}$$

$$\Rightarrow \vec{x}(t) = \begin{pmatrix} x_1(t) \\ x_2(t) \end{pmatrix} = \begin{pmatrix} -\cos \frac{3}{2}t + \frac{4}{3} \sin \frac{3}{2}t \\ -2 \cos \frac{3}{2}t - \frac{2}{3} \sin \frac{3}{2}t \end{pmatrix} \quad \text{This is an ellipse, though } (-1, -2) \quad (\text{use Wolfram Alpha})$$



Once we have one ellipse drawn (through $(-1, -2)$), the rest are concentric.

Summary of method (for complex eigenvalues)

Suppose we wish to solve $\vec{x}' = A\vec{x}$, $\lambda_{1,2} = a \pm bi$.

We have 2 solutions: $\vec{x}_1(t) = e^{(a+bi)t} \vec{v}_1$ and $\vec{x}_2(t) = e^{(a-bi)t} \vec{v}_2$.

Take one of these (say $\vec{x}_1(t)$), and write it as $\vec{x}_1(t) = \vec{u}(t) + i\vec{w}(t)$
(use Euler's formula)

The general solution is $\vec{x}(t) = C_1 \vec{u}(t) + C_2 \vec{w}(t)$.

The phase plot will be spiraling ellipses, that are

- inward if $a < 0$
- outward if $a > 0$
- stable if $a = 0$.

Example 3a: (Repeated eigenvalues, 2 eigenvectors)

Consider the system $\vec{x}' = A\vec{x} = \begin{pmatrix} -1 & 0 \\ 0 & -1 \end{pmatrix} \vec{x}$.

$$|A - \lambda I| = \begin{vmatrix} -1-\lambda & 0 \\ 0 & -1-\lambda \end{vmatrix} = (1+\lambda)^2 = 0 \Rightarrow \lambda_1 = \lambda_2 = -1.$$

$(A + I)\vec{v} = \begin{pmatrix} 0 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$, so every vector is an eigenvector.

$$\text{Pick 2: } \vec{v}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \quad \vec{v}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

We have 2 solutions: $\vec{x}_1(t) = e^{-t} \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\vec{x}_2(t) = e^{-t} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$, so the general solution is $\vec{x}(t) = C_1 \vec{x}_1(t) + C_2 \vec{x}_2(t)$

$$= C_1 e^{-t} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + C_2 e^{-t} \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

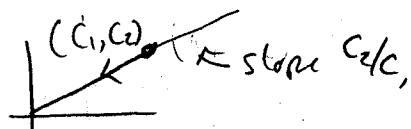
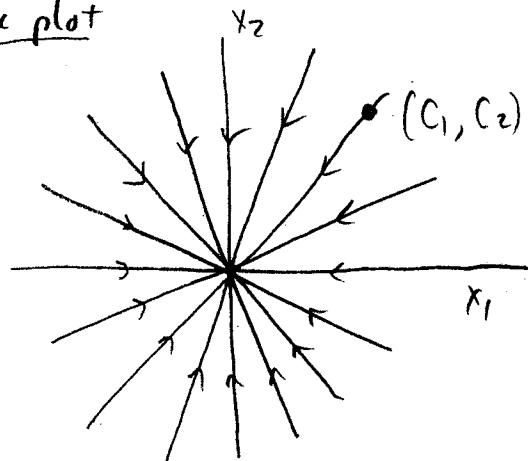
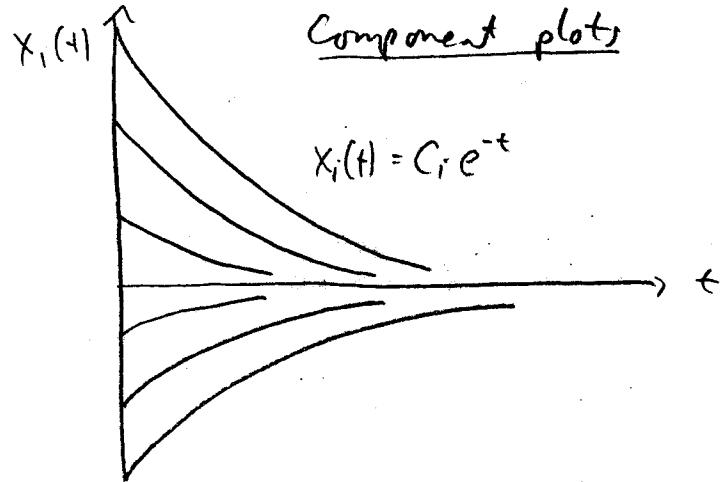
Note: We could have solved this "easy system" the "old way."

$$\begin{cases} x'_1 = -x_1 \\ x'_2 = -x_2 \end{cases} \Rightarrow \begin{aligned} x_1(t) &= C_1 e^{-t} \\ x_2(t) &= C_2 e^{-t} \end{aligned}$$

22

Let's plot this. Suppose that $\vec{x}(0) = \begin{pmatrix} C_1 \\ C_2 \end{pmatrix}$. Note that $\frac{x_2(t)}{x_1(t)} = \frac{C_2 e^{-t}}{C_1 e^{-t}} = \frac{C_2}{C_1}$, i.e., this solution curve lies on the line with slope $\frac{C_2}{C_1}$.

$$\text{Moreover, } \lim_{t \rightarrow \infty} \begin{pmatrix} C_1 e^{-t} \\ C_2 e^{-t} \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

Phase plotComponent plots

$\vec{0}$ is a proper node, or star point.

Example 35: (Repeated eigenvalues, 1 eigenvector)

Consider the system $\vec{x}' = A\vec{x} = \begin{pmatrix} -1 & -1 \\ 1 & -3 \end{pmatrix} \vec{x}$.

$$\det(A - \lambda I) = \begin{vmatrix} -1-\lambda & -1 \\ 1 & -3-\lambda \end{vmatrix} = (1+\lambda)(3+\lambda) + 1 = \lambda^2 + 4\lambda + 4 = 0 \Rightarrow \lambda_1 = \lambda_2 = -2.$$

$$(A + 2I)\vec{v} = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \Rightarrow x_1 - x_2 = 0 \Rightarrow x_1 = x_2$$

Thus, $\vec{v}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ is the only eigenvector (up to scalar multiple).

We have one solution, $\vec{x}_1(t) = e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

To find a 2nd solution, assume $\vec{x}_2(t) = t e^{-2t} \vec{v} + e^{-2t} \vec{w}$,

and solve for $\vec{v} \neq \vec{w}$.

$$\text{LHS of } \vec{x}' = A\vec{x}: \quad \vec{x}_2' = -2t e^{-2t} \vec{v} + e^{-2t} (\vec{v} - 2\vec{w}) \quad (\text{product rule})$$

$$\text{RHS:} \quad A(t e^{-2t} \vec{v} + e^{-2t} \vec{w})$$

$$\Rightarrow -2t e^{-2t} \vec{v} + e^{-2t} (\vec{v} - 2\vec{w}) = A t e^{-2t} \vec{v} + A e^{-2t} \vec{w}$$

Equate coefficients (vectors) of $t e^{-2t}$ and e^{-2t}

$$t e^{-2t}: \quad -2\vec{v} = A\vec{v} \Rightarrow (A+2I)\vec{v} = \vec{0} \quad (1)$$

$$e^{-2t}: \quad \vec{v} - 2\vec{w} = A\vec{w} \Rightarrow (A+2I)\vec{w} = \vec{v} \quad (2)$$

Note: The solution to (1) is the eigenvector $\vec{v} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ of A.

Plug this back into (2):

$$(A+2I)\vec{w} = \begin{pmatrix} 1 & -1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \Rightarrow \begin{cases} w_1 - w_2 = 1 \\ w_1 - w_2 = 1 \end{cases}$$

$$\Rightarrow \boxed{w_1 - w_2 = 1} \Rightarrow \vec{w} = \begin{pmatrix} 1+c \\ c \end{pmatrix}.$$

Since any c works, let's pick one, say $c=0$. $\Rightarrow \vec{w} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$

Plug this back into $\vec{x}_2(t) = t e^{-2t} \vec{v} + e^{-2t} \vec{w}$:

$$\Rightarrow \vec{x}_2(t) = t e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + e^{-2t} \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

Thus, the general solution is $\vec{x}(t) = C_1 \vec{x}_1(t) + C_2 \vec{x}_2(t)$

$$= \boxed{C_1 e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + C_2 e^{-2t} \left[t \begin{pmatrix} 1 \\ 1 \end{pmatrix} + \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right]}.$$

Analyze long-term behavior:

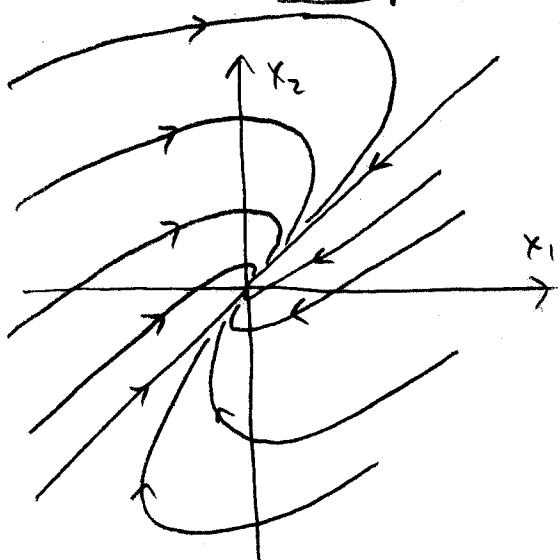
$\xrightarrow{\text{faster}} \xrightarrow{\text{faster}} \xrightarrow{\text{slower}}$

$$\lim_{t \rightarrow \infty} \vec{x}(t) = \begin{pmatrix} 0 \\ 0 \end{pmatrix}. \text{ Moreover, } \vec{x}(t) = C_1 e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + C_2 e^{-2t} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + C_2 t e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

Thus, the $t e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ term "dominates" the limit as $t \rightarrow +\infty$

Similarly, the $t e^{-2t} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ term dominates the limit as $t \rightarrow -\infty$, so forward and backwards in time, solutions become more parallel to $\vec{v} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$.

24

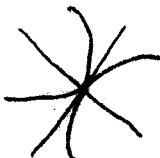
Phase portrait

* As before, we get a solution lying on the "eigenvector line" $\vec{v}_1 = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$, (because it has slope x_2/x_1).

* The point (0) is called an improper, or degenerate node.

Summary of phase portraits/stability of $\dot{\vec{x}} = A\vec{x}$, $\det A \neq 0$.

real,
distinct $\left\{ \begin{array}{l} \lambda_1 > \lambda_2 > 0 \\ \lambda_1 < \lambda_2 < 0 \end{array} \right\}$



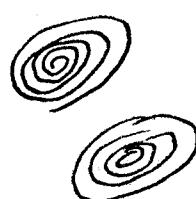
$\lambda_1 < 0 < \lambda_2 \rightarrow$ "saddle" \rightarrow



repeated $\left\{ \begin{array}{l} \lambda_1 = \lambda_2 \\ \text{"star"} \end{array} \right.$ or $\left\{ \begin{array}{l} \lambda_1 = \lambda_2 \\ \text{"improper node"} \end{array} \right.$

$\left\{ \begin{array}{l} \lambda_{1,2} = a + bi \\ \text{Spirals/ellipses.} \end{array} \right.$

Complex $\left\{ \begin{array}{ll} a > 0 & \text{outward} \\ a < 0 & \text{inward} \\ a = 0 & \text{concentric} \end{array} \right.$



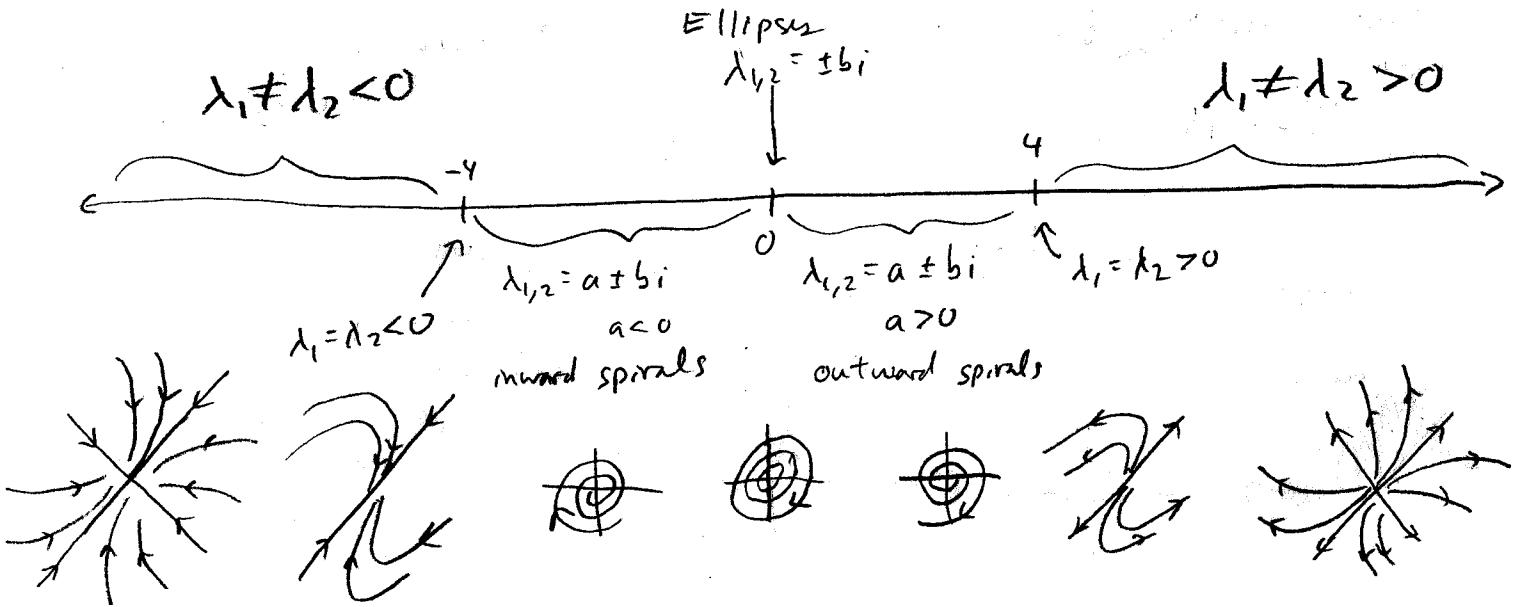
Let's see how the phase portrait changes as λ changes.

Example: Consider $\dot{\vec{x}} = \begin{pmatrix} \alpha & 2 \\ -2 & 0 \end{pmatrix} \vec{x}$, where α is a parameter.

Check: $|A - \lambda I| = \lambda^2 - \alpha\lambda + 4 = 0 \Rightarrow$

$$\lambda_{1,2} = \frac{\alpha \pm \sqrt{\alpha^2 - 16}}{2}$$

* Let's vary α between $\pm\infty$. Note: $\alpha = \pm 4$ yields a double root.



Remark: For no value of α is the phase portrait a saddle!

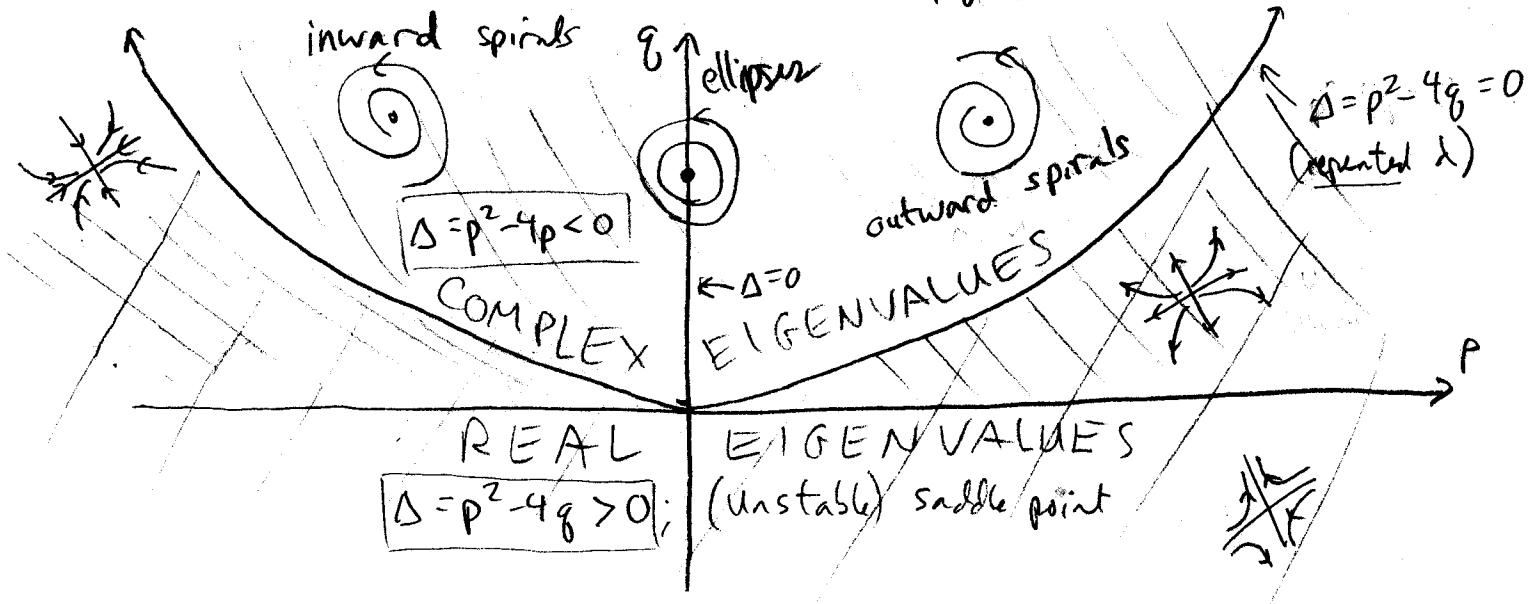
Actually, this line is a cross-section of a larger picture, capturing all possible eigenvalues of phase portraits.

Suppose that the characteristic equation of A is

$$\lambda^2 - (\text{tr } A)\lambda + \det A = \lambda^2 - p\lambda + q = 0$$

Then the eigen values of A are $\lambda = \frac{p \pm \sqrt{p^2 - 4q}}{2}$.

We can represent all possible λ 's on the pq -plane: let $\Delta = p^2 - 4q$



[26]

A word on higher-order systems of ODE's

Basically, the same ideas carry over, but the math is more complicated for $n \times n$ matrices, $n > 2$.

SIR model: (A popular 3×3 system of ODE's).

This models an epidemic disease in a population (e.g., flu).

Let $S(t)$ = # susceptible people at time t .

$I(t)$ = # infected people at time t .

$R(t)$ = # recovered (immune) people at time t .

Initially, there are N susceptible (uninfected) people.

People transition: Susceptible \rightarrow Infected \rightarrow Recovered

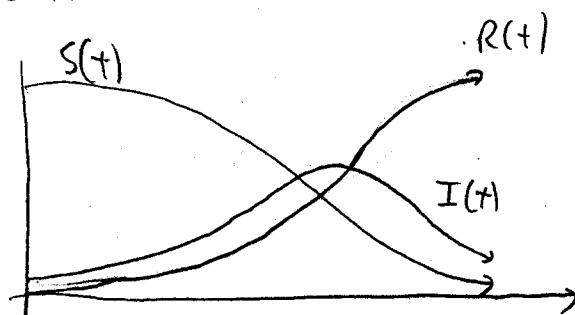
$$\frac{dS'}{dt} = -aSI \quad \text{"proportional to both } S(t) \text{ & } I(t) \text{"}$$

$$\frac{dI}{dt} = aSI - bI \quad \text{"rate people get sick) - (rate people get healthy)"}$$

$$\frac{dR}{dt} = bI \quad \text{"rate people get healthy"}$$

We get a nonlinear, autonomous system:

$$\begin{cases} S' = -aSI \\ I' = aSI - bI \\ R' = bI \end{cases} \quad \begin{array}{l} S(0) = N \\ I(0) = 1 \\ R(0) = 0 \end{array}$$



Component plots