

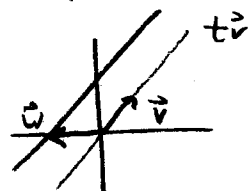
Week 3 Summary:

- 3 different ways to solve 1st order linear ODEs: $y' - ay = F$
 - (i) Integrating factor: Multiply by $e^{-\int a(t) dt}$
 - (ii) Variation of parameters: Assume $y(t) = v(t) y_h(t)$
 - (iii) Homogeneous + particular sol'n: $y(t) = y_h(t) + y_p(t)$.

- Connection between general solution & parametrized line: $t\vec{v} + \vec{w}$

$$y(t) = C y_h(t) + y_p(t)$$

$$c(t) = t\vec{v} + \vec{w}$$

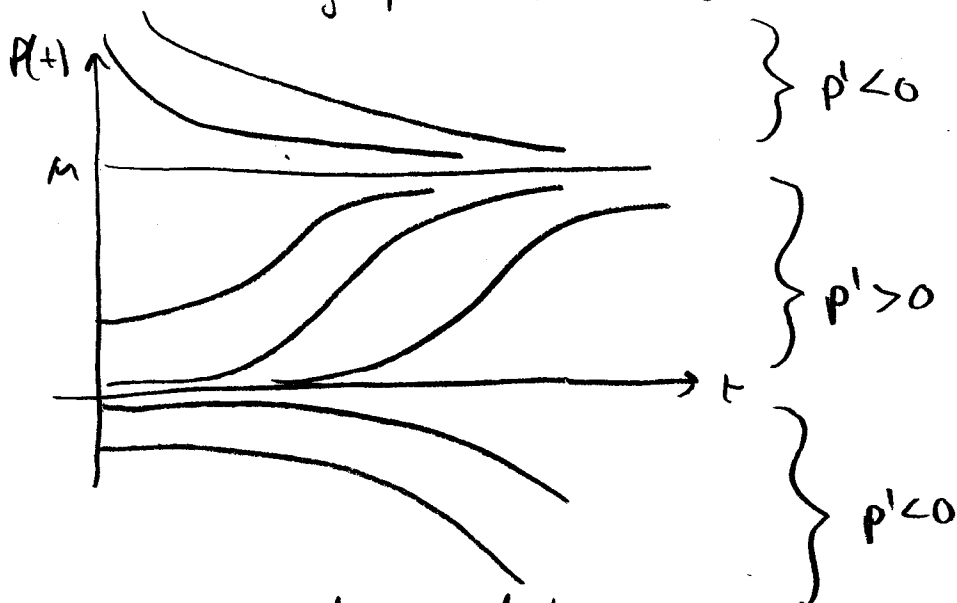


- How to set up & solve mixing problems: $x'(t) = (\text{rate in}) - (\text{rate out})$

- How to plot autonomous ODEs quickly.

Logistic equation: $P' = rP(1 - \frac{P}{M})$.

First, let's graph this: Roots are $P=0$ and $P=M$.



This models population growth

The constant M represents the carrying capacity.

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- Suppose $P \approx 0$. Then $1 - \frac{P}{M} \approx 1$.

Therefore, $P' \approx rP$

i.e., when there's plenty of space and resources, population grows exponentially.

- Now, suppose $P(t) \approx M$.

$$P' \approx 0 \Rightarrow P \approx rM \left(1 - \frac{P}{M}\right) = r(M - P) \quad \text{decay} \rightarrow M.$$

i.e., for population $\approx M$, pop. size decays $\rightarrow M$,
like heating/cooling, terminal vel., etc.

Solving the logistic equation:

$$\frac{dP}{dt} = rP \left(1 - \frac{P}{M}\right) = r \frac{1}{M} P(M - P)$$

$$\frac{M dP}{P(M - P)} = \int r dt = \int \left(\frac{1}{P} + \frac{1}{M - P} \right) dP \quad (\text{partial fractions})$$

$$rt + C = \ln|P| - \ln|M - P|$$

$$rt + C = \ln \left| \frac{P}{M - P} \right|$$

$$Ce^{rt} = \frac{P}{M - P} \Rightarrow M Ce^{rt} - P Ce^{rt} = P$$

$$M Ce^{rt} = P(1 + Ce^{rt})$$

$$P(t) = \frac{M Ce^{rt}}{1 + Ce^{rt}} \cdot \frac{\frac{1}{2} e^{-rt}}{\frac{1}{2} e^{-rt}} \Rightarrow P(t) = \frac{M}{Ce^{-rt} + 1}$$

Initial population: $P(0) = \frac{M}{C + 1}$

Long-term (steady-state) population: $\lim_{t \rightarrow \infty} P(t) = M$

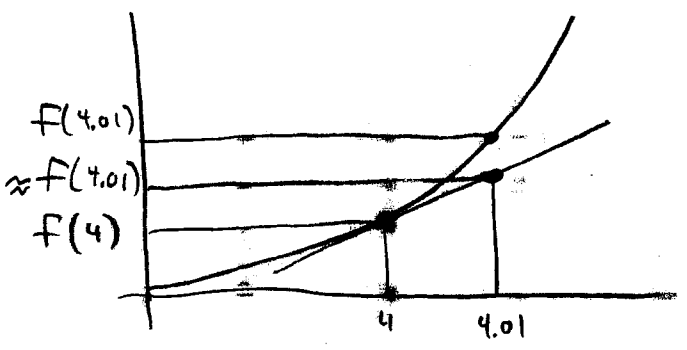
Numerical analysis: The study of approximation & error analysis.

Most ODEs that we actually encounter can't be solved explicitly. But we can solve them numerically.

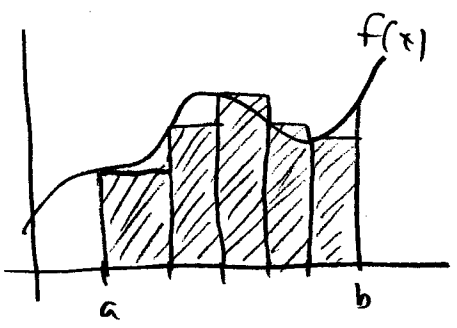
- Questions:
- How? (what methods)
 - How accurate or reliable is some method?

Recall single-variable calculus:

"approximate the function $f(x)$ at 4.01 using tangent line."



"What is the area under the curve of $f(x)$ b/w a & b ?"



④ Question: Consider the ODE $y' = y - t$.

Suppose we couldn't solve it, but we know that $y(1) = 1$.
Can we approximate $y(1.5)$?

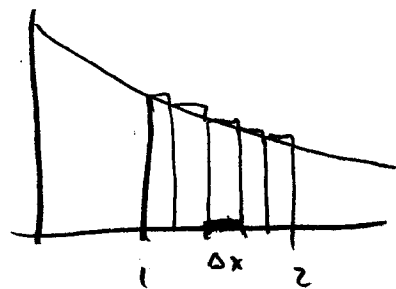
Analogy #1: I give you 2 hrs to come up with the answer to $\int_1^2 e^{-x^2} dx$, to 3 decimal places.

Could you do it? And how?

Obviously, you'd use Riemann sums.

But what would you use for Δx ?

Would 0.1 work? 0.01? 0.001?



Analogy #2: Find e^3 to 10 decimal places.

How would you do this?

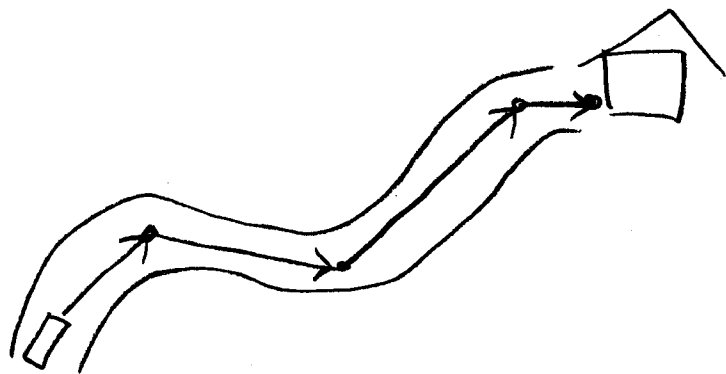
$$\text{Use } e^x = 1 + x + \frac{x^2}{2!} + \frac{x^3}{3!} + \frac{x^4}{4!} + \dots$$

But how many terms would you need to keep?

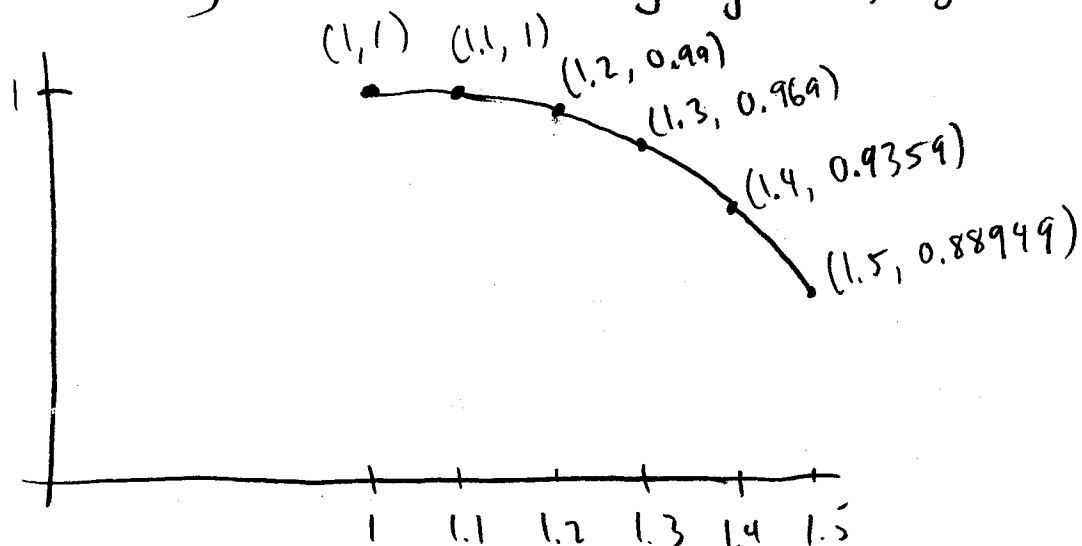
These are questions in Numerical analysis.

Euler's method, pictorially.

Suppose we want to steer a robot down a winding path.



Revisiting our example: $y' = y - t$, $y(1) = 1$.



Start at $(t_0, y_0) = (1, 1)$. Compute $y' = y - t = 1 - 1 = 0$.
Sketch the segment w/ slope 0.

Now, we're at $(t_1, y_1) = (1.1, 1 + 0h) = (1.1, 1)$.

Compute $y' = y - t = 1 - 1.1 = -0.1$

Sketch the segment w/ slope $m = -0.1$

Now, we're at $(t_2, y_2) = (1.2, 1 + mh) = (1.2, 1 + (-\frac{1}{10})(\frac{1}{10}))$
 $= (1.2, 0.99)$

Recompute $y' = y - t = 0.99 - 1.2 = -0.21$.

Now, we're at $(t_3, y_3) = (t_2 + h, y_2 + mh) = (1.3, 0.99 + (-0.21)(\frac{1}{10}))$
 $= (1.3, 0.969)$

Recompute $y' = y - t = 0.969 - 1.3 = -0.331$.

Now, we're at $(t_4, y_4) = (t_3 + h, y_3 + mh) = (1.4, 0.969 + (-0.331)(\frac{1}{10}))$
 $= (1.4, 0.9359)$

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Recompute $y' = y - t = 0.9359 - 1.4 = -0.4641$.

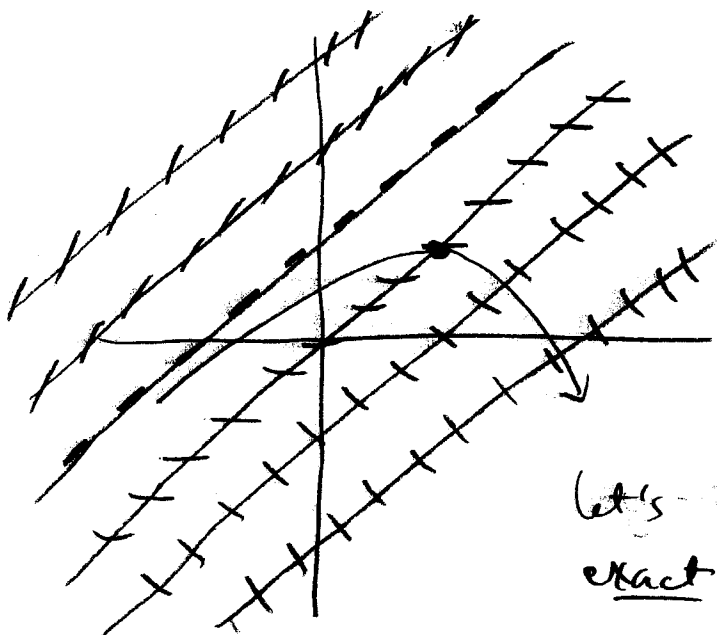
$$(x_5, y_5) = (x_4 + h, y_4 + mh) = (1.5, 0.9359 + (-0.4641)(\frac{1}{10}))$$

$$= (1.5, 0.88949)$$

We've determined that $y(1.5) \approx 0.88949$

Question: How good of an approximation is this?

let's sketch some isoclines:



$$y' = y - t$$

$$m = y - t$$

$$y = t + m$$

$$m = 0 \Rightarrow y = t$$

$$m = 1 \Rightarrow y = t + 1$$

$$m = 2 \Rightarrow y = t + 2$$

let's solve this, and find the exact solution:

$$y' = y - t \Rightarrow y' - y = -t \quad \text{int factor } e^{-t}$$

$$(ye^{-t})' = -te^{-t}$$

$$ye^{-t} = e^{-t}(t+1) + C \Rightarrow y(t) = Ce^t + t + 1$$

Suppose $y(1) = 1$: $y(1) = Ce^1 + 2 = 1 \Rightarrow C = -\frac{1}{e}$

$$y(t) = -e^{-t}e^t + t + 1$$

$$y(t) = -e^{t-1} + t + 1$$

$$y(1.5) \approx 0.85128$$

Euler's method (summary)

Given: $y' = f(t, y)$, $y(t_0) = y_0$

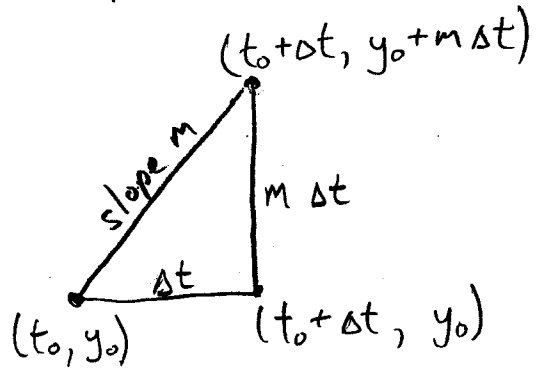
step size h

$$(t_1, y_1) = (t_0 + h, y_0 + f(t_0, y_0) \cdot h)$$

$$(t_2, y_2) = (t_1 + h, y_1 + f(t_1, y_1) \cdot h)$$

⋮

$$(t_{k+1}, y_{k+1}) = (t_k + h, y_k + f(t_k, y_k) \cdot h)$$



Chapter 4: 2nd order ODEs

We will consider equations of the form $y'' = f(t, y, y')$

A solution is a function $y(t)$ s.t. $y''(t) = f(t, y(t), y'(t))$

Example: $F = ma$ (Newton's second law).

Force (could be gravitational, mechanical, etc, is a function of time, displacement $x(t)$, & velocity $x'(t)$).

$$F(t, x, x') = m x''(t).$$

e.g. 1: Gravity ("constant" force): $m x''(t) = -mg$.

e.g. 2: Spring  (at rest)

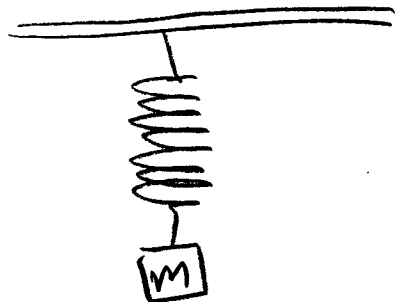
Hooke's law: restoring force $R(x) = -kx$.

Think: "force is proportional to how much we stretch/compress."

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$$F = \boxed{m x'' = -k x}$$

Now, suppose the weight is hanging:



Forces add, so $F = R(x) + mg$

$$\boxed{m x'' = -k x + mg}$$

Now, suppose there's a damping force (springs never "bounce forever")

This is like air resistance:

- proportional to velocity
- acts against the direction of motion.

Thus $D(x') = -\mu x'$

Again, forces add, so $F = D(x') + R(x) + mg$

$$\boxed{m x'' = -\mu x' - k x + mg}$$

Linear 2nd order ODE: $y'' + p(t)y' + q(t)y = g(t)$

Homogeneous (linear) 2nd order ODE: $y'' + p(t)y' + q(t)y = 0$.

Analogy: "constant" term is zero

"goes through the origin"

$(t, y(t)) = (0, 0)$ is a solution

} whichever one of these you like.

Solutions to 1st order linear ODEs

$y' = a(t)y + f(t)$ has a one-parameter family of sol'n's.
e.g.: $Ce^t + t^2$.

If we specify $y(t_0) = y_0$, we get a unique particular solution

Solutions to 2nd order linear ODEs:

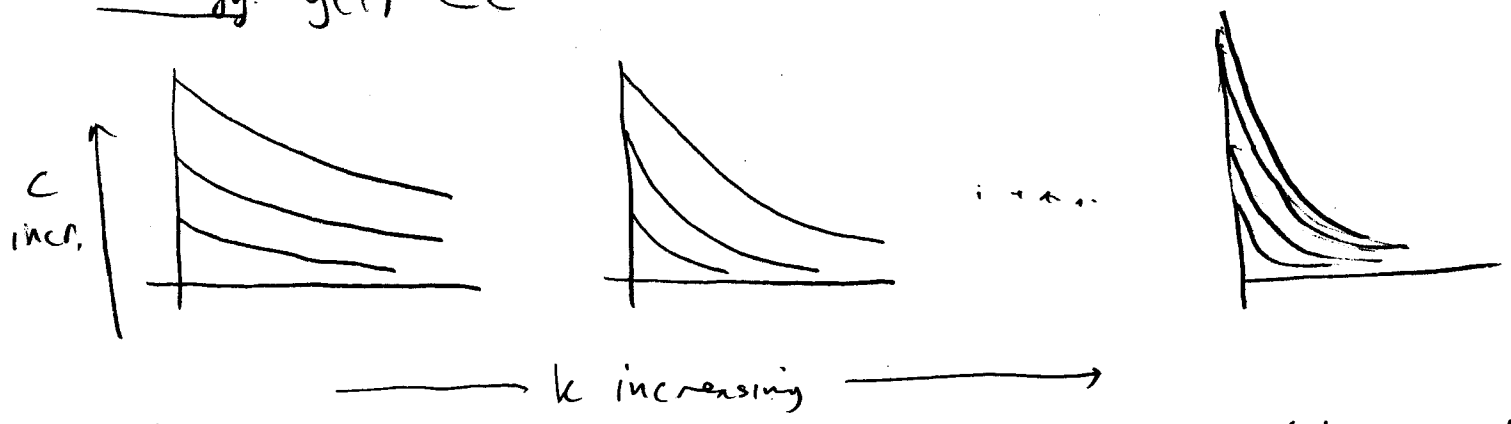
$y'' = a(t)y' + b(t)y + f(t)$ has a two-parameter family of sol'n's.
e.g.: $C_1e^t + C_2e^{-2t} + t$

If we specify $\begin{cases} y(t_0) = y_0 \\ y'(t_1) = y_1 \end{cases}$ we get a unique particular sol'n

Note: we can also specify $\begin{cases} y(t_0) = y_0 \\ y(t_1) = y_1 \end{cases}$ or $\begin{cases} y'(t_0) = y_0 \\ y'(t_1) = y_1 \end{cases}$

Big idea: Need one initial condition for each constant.

Analogy: $y(t) = Ce^{-kt}$



- (i) Pick $y(0) = 1$. Determines which "curve" we're on (starting point)
 - (ii) Pick $y'(1) = -3$. Determines which "graph"/axis we're on.
- Note: Instead of (ii), we could have said $y(1) = 1/2$.

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Another analogy: let v_1, v_2, w be "distinct" vectors

$Cv_1 + w$ is a line (through origin if $w=0$)

$Cv_1 + C_2v_2 + w$ is a plane (through $\vec{0}$ if $w=0$).

- As we saw, 1st order linear homog. ODE has sol'n: $Cy_h(t)$
"line through origin"
- 1st order linear ODE has sol'n $Cy_h(t) + y_p(t)$.
"line not through origin"
- 2nd order linear homog. ODE has sol'n $C_1y_1(t) + C_2y_2(t)$.
"plane through origin"
- 2nd order linear ODE has sol'n $C_1y_1(t) + C_2y_2(t) + y_p(t)$.
"plane not through origin"

THIS IS NOT A COINCIDENCE!!!

Application: $y'' = ky$

Simple harmonic motion $my'' = -ky$

How can we solve this?

Write as $y'' = -\frac{k}{m}y$.
what could y be?

Compare to $y' = ky$
exponential function

Guess #1: $\cos(\sqrt{\frac{k}{m}}x)$

Guess #2: $\sin(\sqrt{\frac{k}{m}}x)$.

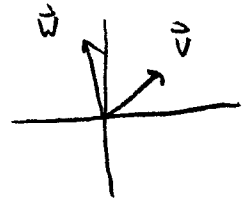
General solution: $A \cos(\sqrt{\frac{k}{m}}x) + B \sin(\sqrt{\frac{k}{m}}x)$

Are there all the solutions? why/why not?

Think: What if we get a general solution

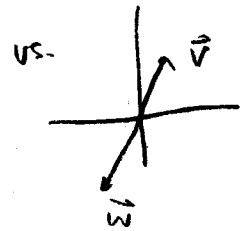
$$y(t) = C_1 t^2 + C_2 3t^2$$

Are there "really" 2 distinct solutions?



(i.e., a fundamental pair of solutions).

No! But how do we verify this?



Theorem: Let $y(t) = C_1 f(t) + C_2 g(t)$. Then f & g

are distinct solutions iff
$$\begin{vmatrix} f(t) & g(t) \\ f'(t) & g'(t) \end{vmatrix} \neq 0$$

"determinant"

$$= f(t)g'(t) - f'(t)g(t)$$

ex:

$$\begin{vmatrix} t^2 & 3t^2 \\ 2t & 6t \end{vmatrix} = 6t^3 - 6t^3 = 0$$

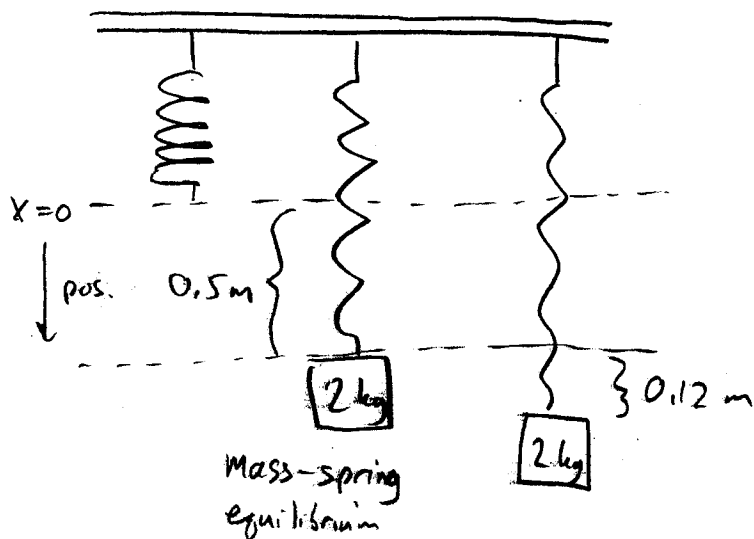
This determinant is called the Wronskian.

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Example: 2 kg mass is suspended from a spring.

Displacement of the spring-mass equilibrium is 50 cm.

If the mass is displaced 12 cm downward from equilibrium, set up the initial value problem that models this (assume no damping).



• 1st determine the spring

constant: $kx_0 = mg$

$$\Rightarrow k = \frac{mg}{x_0} = \frac{2 \cdot 9.8}{0.5} = 39.2 \text{ N/m}$$

• 2nd: $F = mx'' = \sum \text{ forces}$

$$mx'' = -\mu x' - kx + mg + F(t)$$

total force damping
(=0) spring grav. driving
(=0)

$$mx'' = -kx + mg$$

$$2x'' = -kx + kx_0 = -k(x - x_0) = -39.2(x - 0.5)$$

$$\boxed{2x'' + 39.2(x - 0.5) = 0, \quad x(0) = 0.62, \quad x'(0) = 0}$$

Let's make a change of variables. (b/c we don't know how to solve this!)

$$\text{let } y = x - 0.5, \quad y'' = x''$$

$$\boxed{\text{Now, we get } 2y'' + 39.2y, \quad y(0) = 0.12, \quad y'(0) = 0}$$

let's solve this: $y' = -19.6y$ let $\omega = \sqrt{19.6}$

$$y(t) = A \cos \omega t + B \sin \omega t$$

$$y'(t) = -A \omega \sin \omega t + B \omega \cos \omega t$$

$$y'(0) = 0 + B \omega = 0 \Rightarrow B = 0$$

$$y(x) = A \cos \omega t$$

$$y(0) = A = 0.12 \Rightarrow y(t) = 0.12 \cos \omega t$$

$$\text{Recall: } y(t) = x(t) - 0.5 \Rightarrow \boxed{x(t) = 0.12 \cos(\omega t) + 0.5}$$