# **Visual Algebra**

### Lecture 2.1: Complex numbers and matrices

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# Families of groups

In the previous chapter, we encoutered groups meant to appeal to intuition and motivate key concepts. In this chapter, we'll introduce a number of families of groups.

We'll need a diverse collection of go-to examples to keep us grounded. We'll begin with

- 1. cyclic groups: rotational symmetries
- 2. **abelian groups**: ab = ba
- 3. dihedral groups: rotational and reflective symmetries
- 4. permutation groups: collections of rearrangements.

We'll show that *every* finite group is isomorphic to a permutation group.

Then, by modifying some of our familiar groups, we'll encounter the:

- 5. quaternion and dicyclic groups,
- 6. diquaternion groups
- 7. semidihedral and semiabelian groups.

Finally, we'll take a tour of:

- 8. groups of matrices
- 9. direct products and semidirect products of groups.

We'll see a few other visualization techniques and surprises along the way.

# A few basic definitions

We'll study subgroups in Chapter 3, but it's helpful to formally define this concept now.

### Definition

A subgroup of G is a subset  $H \subseteq G$  that is also a group. We denote this by  $H \leq G$ .

#### Definition

The order of a group G is its size as a set, denoted by |G|.

#### Definition

The order of an element  $g \in G$  is  $|g| := |\langle g \rangle|$ , i.e., either

- the minimal  $k \ge 1$  such that  $g^k = e$ , or
- $\infty$ , if there is no such *k*.

### A few basic definitions

The complex numbers are the set

$$\mathbb{C} = \{a + bi \mid a, b \in \mathbb{R}\}, \quad \text{where } i^2 = -1.$$

By Euler's identity,  $e^{i\theta} = \cos \theta + i \sin \theta$  lies on the unit circle.

From this, we get the polar form:

$$z = a + bi = Re^{i\theta}$$
,  $\tan \theta = b/a$ .

The norm of 
$$z \in \mathbb{C}$$
 is  $|z| := R = \sqrt{a^2 + b^2}$ .

#### Remark

If two complex numbers are multiplied, their lengths multiply and their angles add.

$$z_1 = R_1 e^{\theta_1}, \quad z_2 = R_2 e^{\theta_2} \implies z_1 z_2 = (R_1 e^{i\theta_1})(R_2 e^{i\theta_2}) = R_1 R_2 e^{i(\theta_1 + \theta_2)}.$$



### Review of complex numbers



The complex conjugate of  $z = Re^{i\theta} = a + bi$  is

$$\overline{z} = Re^{-i\theta} = a - bi,$$

which is the reflection of z across the real axis.

Note that

$$|z|^2 = z \cdot \overline{z} = Re^{i\theta}Re^{-i\theta} = R^2e^0 = R^2 \implies |z| = \sqrt{z\overline{z}} = \sqrt{a^2 + b^2} = R.$$

# Roots of unity

The polynomial  $f(x) = x^n - 1$  has *n* distinct roots, and they lie on the unit circle.



#### Definition

For  $n \ge 1$ , the *n*<sup>th</sup> roots of unity are the *n* roots of  $f(x) = x^n - 1$ , i.e.,

$$U_n := \{\zeta_n^k \mid k = 0, \dots, n-1, \zeta_n = e^{2\pi i/n}\}.$$

If gcd(n, k) = 1, then  $\zeta_n^k$  is a primitive  $n^{th}$  root of unity.

#### Remark

The  $n^{\text{th}}$  roots of unity form a group under multiplication.

# A motivating example: the $6^{th}$ roots of unity

The  $6^{\rm th}$  roots of unity are the roots of the polynomial

$$\begin{aligned} x^{6} - 1 &= (x - 1)(x^{5} + x^{4} + x^{3} + x^{2} + x + 1) \\ &= (x - 1)(x - e^{2\pi i/6})(x - e^{4\pi i/6})(x - e^{6\pi i/6})(x - e^{8\pi i/6})(x - e^{10\pi i/6}) \\ &= (x - 1)(x + 1)(x^{2} + x + 1)(x^{2} - x + 1) \\ &= \Phi_{1}(x)\Phi_{2}(x)\Phi_{3}(x)\Phi_{6}(x) \end{aligned}$$



•  $\zeta^0 = e^{0\pi i/6} = 1$ : primitive 1<sup>st</sup> root of unity •  $\zeta^1 = e^{2\pi i/6} = \frac{1}{2} + \frac{\sqrt{3}}{2}i$ : primitive 6<sup>th</sup> root of unity •  $\zeta^2 = e^{4\pi i/6} = -\frac{1}{2} + \frac{\sqrt{3}}{2}i$ : primitive 3<sup>rd</sup> root of unity •  $\zeta^3 = e^{6\pi i/6} = -1$ : primitive 2<sup>nd</sup> root of unity •  $\zeta^4 = e^{8\pi i/6} = -\frac{1}{2} - \frac{\sqrt{3}}{2}i$ : primitive 3<sup>rd</sup> root of unity •  $\zeta^5 = e^{10\pi i/6} = \frac{1}{2} - \frac{\sqrt{3}}{2}i$ : primitive 6<sup>th</sup> root of unity

Do you see how this generalizes for arbitrary n?

### Cyclotomic polynomials

The *n*<sup>th</sup> cyclotomic polynomial is 
$$\Phi_n(x) := \prod_{\substack{0 \le k < n \\ \gcd(n,k)=1}} (x - e^{2\pi i k/n}) = \prod_{\substack{0 \le k < n \\ \gcd(n,k)=1}} (x - \zeta_n^k).$$

That is, its roots are precisely the primitive  $n^{\text{th}}$  roots of unity.

An important fact from number theory is that  $\Phi_d(x)$  is irreducible and  $x^n - 1 = \prod_{0 < d \mid n} \Phi_d(x)$ .

Primitive  $d^{\text{th}}$  roots of unity:  $\{\zeta^k \mid \gcd(n, k) = n/d\}$ .

ζ<sup>6</sup> <mark>+</mark>

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### **Reflection matrices**

The roots of unity are convenient for representing rotations, but not reflections.

A 2  $\times$  2 real-valued matrix A is a linear transformation

$$A \colon \mathbb{R}^2 \longrightarrow \mathbb{R}^2, \qquad \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} ax + by \\ cx + dy \end{bmatrix}.$$

A reflection across the x-axis (i.e.,  $v \in V_4$ ) is the map  $(x, y) \mapsto (x, -y)$ .

A reflection across the y-axis (i.e.,  $h \in V_4$ ) is the map  $(x, y) \mapsto (-x, y)$ .

In matrix form, these are

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} x \\ -y \end{bmatrix}, \qquad \qquad \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -x \\ y \end{bmatrix}.$$

Multiplying these matrices in either order is -I, which is the map  $(x, y) \mapsto (-x, -y)$ :

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} -x \\ -y \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}.$$

Mathematically, this is a representation of the group  $V_4$ :

$$V_4 \cong \left\{ \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}, \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} \right\}.$$

#### Rotation matrices

For  $\theta \in [0, 2\pi)$ , the rotation matrix

$$A_{\theta} = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$

is a counterclockwise rotation of  $\mathbb{R}^2$  about the origin by  $\theta$ .

Rotating by  $\theta_1$  and then by  $\theta_2$  is a rotation by  $\theta_1 + \theta_2$ . Algebraically,

$$A_{\theta_1}A_{\theta_2}=A_{\theta_1+\theta_2}.$$

Recall that multiplication by  $e^{2\pi i/n}$  is a counterclockwise rotation of  $2\pi/n$  radians in  $\mathbb{C}$ . In terms of matrices, this is multiplication by

$$A_{2\pi/n} = \begin{bmatrix} \cos(2\pi/n) & -\sin(2\pi/n) \\ \sin(2\pi/n) & \cos(2\pi/n) \end{bmatrix}$$

We can also represent rotations with complex matrices:

$$R_n := \begin{bmatrix} e^{2\pi i/n} & 0\\ 0 & e^{-2\pi i/n} \end{bmatrix} = \begin{bmatrix} \zeta_n & 0\\ 0 & \overline{\zeta}_n \end{bmatrix}.$$